You can find the most up-to-date technical documentation on the VMware website at:
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docfeedback@vmware.com
Creating and Using Filters 39
  Using Filters with Vim::find_entity_view() or Vim::find_entity_views() 39
Filtering Views Selectively Using Properties 41
  Using View Subroutines with a Properties Argument 41
  Using Filters on the Utility Application Command Line 42
Retrieve the ServiceInstance Object on a vSphere Host 43
Saving and Using Sessions 43
  Saving Sessions 43
  Loading Sessions 44
Using Multiple Sessions 44
Learning About Object Structure Using Data::Dumper 46
Specifying Untyped Arguments in Scheduled Tasks and Callbacks 48
Using Advanced Subroutines 49

4 vSphere SDK for Perl Subroutine Reference 50
Subroutines in the Opts Package 51
  add_options 52
  get_option 52
  option_is_set 52
  parse 53
  validate 53
  usage 53
Subroutines in the Util Package 53
  connect 54
  disconnect 54
  get_inventory_path 54
  trace 55
Subroutines in the Vim Package 55
  clear_session 55
  find_entity_view 56
  find_entity_views 56
  get_service_instance 58
  get_service_content 58
  get_session_id 58
  get_view 59
  get_views 59
  load_session 59
  login 60
  logout 60
  save_session 61
  update_view_data 61
5 Web Services for Management Perl Library  62
Web Services for Management Overview  62
Required Perl Modules  63
  Install Required Perl Modules on a Windows System  63
  Install Required Perl Modules on a Linux System  64
Using Sample Scripts  65
SOAP Message Construction with WSMan::WSBasic  66
  WSMan::WSBasic->new  66
  register_xml_ns  67
  register_class_ns  67
  Identify  68
  Enumerate  68
  PullRelease  69
  Get  69
  WSMan::WSBasic Examples  70
Generic CIM Operations with WSMan::GenericOps  71
  WSMan::GenericOps->new  71
  register_xml_ns  72
  register_class_ns  72
  Identify  73
  Enumeratelnstances  73
  EnumerateInstanceNames  73
  EnumerateAssociatedInstances  74
  EnumerateAssociatedInstanceNames  74
  EnumerateAssociationInstances  75
  EnumerateAssociationInstanceNames  75
 GetInstance  75

6 Credential Store Perl Library  76
Credential Store Overview  77
Credential Store Components  77
Managing the Credential Store  78
Using the Credential Store  78
vSphere Credential Store Subroutine Reference  79
  init  79
  get_password  80
  add_password  80
  remove_password  80
  clear_passwords  81
  get_hosts  81
  get_usernames  81
close  81
credstore_admin.pl Utility Application  82
About This Book

The vSphere SDK for Perl Programming Guide provides information about writing and running VMware® vSphere SDK for Perl scripts on ESX/ESXi or vCenter Server systems.

**Important** This book discusses the SDK for Perl that allows you to access vSphere by using the vSphere Web Services SDK, which is available for all supported versions of vSphere. This book does not discuss Perl bindings to vAPI, which was released with vSphere 6.0 for the first time.

Because SDK subroutines allow you to manage vSphere hosts using vSphere API calls, a brief description of the server-side object model is included. This guide focuses on explaining how to access and modify server-side objects using the vSphere SDK for Perl and on discussing some programming techniques.

**Intended Audience**

This book is intended for administrators with different levels of Perl scripting experience.

- All administrators can use the utility applications and sample scripts included with the vSphere SDK for Perl to manage and monitor the hosts in the vSphere environment.
- Experienced Perl programmers can examine the source code for the available scripts. They can then modify those scripts or write new scripts using the vSphere SDK for Perl subroutines to access the objects on the vSphere host and manipulate those objects using Perl. This document includes a discussion of the vSphere object model and explains how you can preview and retrieve the objects and their attributes and methods.
Getting Started with vSphere SDK for Perl

The vSphere SDK for Perl lets you automate a wide variety of administrative, provisioning, and monitoring tasks in the vSphere environment. This chapter introduces the SDK architecture, explains the basic use model, and gets you started running a simple script.

This chapter includes the following topics:
- vSphere SDK for Perl Architecture
- Using vSphere SDK for Perl
- vSphere SDK for Perl Common Options
- Run Your First Script

vSphere SDK for Perl Architecture

The interaction model between the SDK and the vSphere API on the host directly affects how each script is structured, and is the basis for troubleshooting.

vSphere SDK for Perl subroutines interact with the host and perform variations of the following basic tasks.
- Connect to a remote host using user-supplied connection parameters, and disconnect.
- Find objects on the remote host (server-side objects). For example, find all virtual machines on a host.
- Retrieve or modify server-side objects, for example, manage the virtual machine life cycle (start, stop, suspend, and so on).
- Collect information from server-side objects.
- Manage sessions.

Most routines retrieve a vSphere API object and make it available as a Perl object, called a view object, that you can then manipulate with your script.
The vSphere SDK for Perl has the following components.

- vSphere SDK for Perl Runtime – Client-side runtime components that include the following.
  - A complete Perl binding of the vSphere API, which makes all server-side operations and data structures available. The SDK handles the data type mapping between server-side and client-side objects transparently.
  - VMware Perl modules (VIRuntime.pm and VILib.pm) that provide subroutines for basic functionality.

- vSphere SDK for Perl Utility Applications – Management applications that you can run without modification in your virtual datacenter. You run each application with connection parameters and other, application-specific parameters. See the vSphere SDK for Perl Utility Applications Reference.

- Sample Scripts – Scripts that you can customize for your needs and that illustrate the vSphere SDK for Perl's functionality. You must know Perl to customize the scripts. Unlike the utility applications, sample scripts are not supported by VMware.

A vSphere SDK for Perl installation also includes the following libraries.

- Web Services for Management Perl Library and Examples – The WS-Management Perl Library allows you to write scripts that retrieve CIM data from the ESXi host using CIMOM, a service that provides standard CIM management functions over a WBEM (Web-Based Enterprise Management). See Chapter 5 Web Services for Management Perl Library.

- Credential Store Library and Examples – Allows vSphere SDK for Perl applications to manage the vSphere credential store. The credential store allows vSphere SDK for Perl scripts to authenticate themselves to ESXi or vCenter Server systems. See Chapter 6 Credential Store Perl Library.

**Using vSphere SDK for Perl**

You can get started with vSphere SDK for Perl by looking at typical usage scenarios, common vSphere SDK for Perl tasks, and programming conventions.

**Typical Usage Scenarios**

The following typical usage scenarios can help you get started with vSphere SDK for Perl.

If you want to use the SDK to retrieve performance information for a host, you can perform the following tasks.

1. Check the vSphere SDK for Perl Utility Applications Reference or the apps directory for a script that retrieves performance information.

   Check /usr/lib/vmware-vcli/apps on Linux and Program Files (x86)\VMware vSphere CLI \Perl\apps on Windows. All utility applications are fully supported.
The viperformance.pl script retrieves performance counters from the host.

**Note** If you cannot find a utility application, examine the sample scripts. You can use sample scripts as starting points for your application. On Linux, `/usr/share/doc/vmware-vcli/samples`, on Windows, Program Files (x86)`\VMware\VMware vSphere CLI\Perl\samples`. Sample scripts are not supported.

2 Run the script with the `--help` option or without any options to see its online documentation. More detailed information is in the *Utility Applications Reference* included in the vSphere SDK for Perl documentation set and available from the VMware Web site.

3 Run the `viperformance.pl` script against an ESXi host.

```
viperformance.pl --url https://<host>:<port>/sdk/vimService --username nemo --password fi\$h --host Aquarium --countertype net --interval 30 --samples 3
```

Escape characters must precede special characters in passwords. See *Table 1-3. Options Available for All SDK for Perl Commands* for a complete list of connection parameters.

If you want to use the SDK for a task that none of the utility applications can perform, you can perform the following tasks.

1 Check the `/samples` folder for a sample script that performs a similar task. The scripts in the `samples` folder are available for customization.

2 If a script that performs a similar task is available, modify the script. If none of the scripts is suitable, write a new script using the vSphere SDK for Perl subroutines.

The following materials are available for modifying or writing scripts.

<table>
<thead>
<tr>
<th>Source</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>Chapter 2 Writing vSphere SDK for Perl Scripts.</td>
<td>In-depth discussion of scripts that includes an example.</td>
</tr>
<tr>
<td>Chapter 4 vSphere SDK for Perl Subroutine Reference.</td>
<td>Reference to vSphere SDK for Perl subroutines.</td>
</tr>
<tr>
<td>Chapter 5 Web Services for Management Perl Library.</td>
<td>Allows you to write scripts that retrieve CIM data from the ESX/ESXi host using CIMOM, a service that provides standard CIM management functions over a WBEM (Web-Based Enterprise Management).</td>
</tr>
<tr>
<td>Chapter 6 Credential Store Perl Library.</td>
<td>Allows vSphere SDK for Perl applications to manage the vSphere credential store.</td>
</tr>
<tr>
<td>vSphere API Reference documentation.</td>
<td>Reference to the server-side object your script interacts with.</td>
</tr>
</tbody>
</table>

3 Follow these programming conventions when you modify or create vSphere SDK for Perl scripts.

- Use parameter names followed by parameter values, as follows.

```
Vim::<subroutine>(<parameter_name>=><value>, <parameter_name>=><value> );
Util::<subroutine>(<parameter_name>=><value>, <parameter_name>=><value> );
Opts::<subroutine>(<parameter_name>=><value>, <parameter_name>=><value> );
```
Use the options in Table 1-3. Options Available for All SDK for Perl Commands to specify connection information.

Use the mechanism discussed in Step 2: (Optional) Define Script-Specific Command-Line Options for specifying additional script-specific options.

Common vSphere SDK for Perl Tasks

The vSphere SDK for Perl includes utility applications and sample scripts for common administration tasks.

Table 1-1. Common Administrative Tasks and SDK Utilities

<table>
<thead>
<tr>
<th>Task</th>
<th>Script</th>
<th>Location</th>
</tr>
</thead>
<tbody>
<tr>
<td>Discovery (logging in)</td>
<td>connect.pl</td>
<td>/apps/general</td>
</tr>
<tr>
<td>Performance monitoring</td>
<td>viperformance.pl</td>
<td>/apps/performance</td>
</tr>
<tr>
<td>Virtual machine power operations</td>
<td>vmcontrol.pl</td>
<td>/apps/vm</td>
</tr>
<tr>
<td>Virtual machine snapshot and restore functionality</td>
<td>vmsnapshot.pl, snapshotmanager.pl</td>
<td>/apps/vm</td>
</tr>
<tr>
<td>Virtual machine migration</td>
<td>vmmigrate.pl</td>
<td>/apps/vm</td>
</tr>
<tr>
<td>Host operations, for example, adding a standalone host to a vCenter Server system, shutting down and rebooting a host, and so on</td>
<td>hostops.pl</td>
<td>/apps/host</td>
</tr>
<tr>
<td>Viewing or changing of CPU or memory share allocation on a virtual machine</td>
<td>sharesmanager.pl</td>
<td>/apps/vm</td>
</tr>
</tbody>
</table>

Some tasks require additional scripting. See Chapter 2 Writing vSphere SDK for Perl Scripts.

vSphere SDK for Perl Programming Conventions

Several programming conventions are different than you might expect because the SDK interacts with a server using SOAP/WSDL.

- Boolean data types – SDK applications send and receive Boolean values as follows.
  
  **Input (sending from the client application):**

  false: Use 0, '0', or 'false' (capitalization ignored)

  true: Use 1, '1', or 'true' (capitalization ignored)

  **Output (receiving from the server):**

  false: Return value is 0

  true: Return value is 1
To match Boolean values in a filter, use the strings true and false. See Creating and Using Filters.

- **Date/Time** – The server returns a SOAP dateTime value. You can use the `Date::Parse` Perl module to process these objects.

  The vSphere SDK for Perl accepts only native SOAP dateTime values using standard date time format with or without fractional seconds, and with or without GMT (Z) time zone.

  ```plaintext
  YYYY-MM-DDThh:mm:ssTZD, for example, 1997-07-16T19:20:30+01:00
  YYYY-MM-DDThh:mm.ssTZD, for example, 1997-07-16T19:20:30.45+01:00
  ```

  The SDK always returns dateTime values in the standard date time format.

- **SOAP error message** – Most likely indicates an error on the server, not an error with the communication to the server.

### vSphere SDK for Perl Common Options

A number of options are available for any vSphere SDK for Perl script. Most of these options allow you to specify the host or hosts to connect to.

Most options require an option value.

```
perl <app_name>.pl --<option_name> <option_value>
```

For example, to power on a virtual machine by using the `vmcontrol.pl` utility application, you must specify the name of the virtual machine to power on, as follows.

```
perl vmcontrol.pl --server <myserver> --username <admin> --password <mypassword> --operation poweron --vmname <virtual_machine_name>
```

Run any application or sample without any options or with `--help` to see its parameters and execution examples. Information about common and script-specific options is included.

**Important** If the host you are targeting is in lockdown mode, you cannot run Perl scripts against the host.

### Specifying Options

You can specify the common options in several ways, discussed in this section.

When you run a command, authentication happens in the following order of precedence.
Table 1-2. Authentication Precedence

<table>
<thead>
<tr>
<th>Authentication</th>
<th>Description</th>
<th>See</th>
</tr>
</thead>
<tbody>
<tr>
<td>Targeting vCenter Server and Using vCenter Single Sign-On</td>
<td>If you are working in an environment that is managed by vCenter Single Sign-On, you can specify the vCenter Single Sign-On server and a user name, password, and target host.</td>
<td>Use a Session File</td>
</tr>
<tr>
<td>Command line</td>
<td>Password (---password), session file (---sessionfile), or configuration file (---config) specified on the command line.</td>
<td>Use a Session File</td>
</tr>
<tr>
<td>Configuration file</td>
<td>Passwords specified in a .visdkrc configuration file.</td>
<td>Using a Configuration File</td>
</tr>
<tr>
<td>Environment variable</td>
<td>Password specified in an environment variable.</td>
<td>Setting Environment Variables</td>
</tr>
<tr>
<td>Credential store</td>
<td>Password retrieved from the credential store.</td>
<td>Chapter 6 Credential Store Perl Library</td>
</tr>
<tr>
<td>Current account (Active Directory)</td>
<td>Current account information used to establish an SSPI connection. Windows only.</td>
<td>Using Microsoft Windows Security Support Provider Interface (SSPI)</td>
</tr>
<tr>
<td>Prompt the user for a password</td>
<td></td>
<td></td>
</tr>
</tbody>
</table>

This order of precedence always applies. That means, for example, that you cannot override an environment variable setting in a configuration file.

**Authenticating Through vCenter Server and vCenter Single Sign-On**

For all ESXi hosts that are managed by a vCenter Server system that is integrated with vCenter Single Sign-On 6.0 and later, you can authenticate directly to the vCenter Server system, or you can authorize to vCenter Server through vCenter Single Sign-On.

The best practice is to authenticate through vCenter Single Sign-On.

You use the following options.

- **server** - Specifies the vCenter Server system that manages the host.
- **vihost** - Specifies the ESXi host.

**Example**

```bash
vminfo.pl --server <vc_HOSTNAME_OR_IP> --vihost <esxi_HOSTNAME_OR_IP> --username root --password vmware --vihost <esxi_host>
```

If the specified user is known to vCenter Single Sign-On, a session is created. You can save the session with the --savesessionfile argument, and later use that session with the --sessionfile argument.

**Use a Session File**

The save_session.pl script in the apps/session directory illustrates how to create a session file.
You can modify the script and include it in your own application, or create a session file using the script on the command line, and then pass in that session file when running vSphere SDK for Perl commands. See Saving Sessions.

The session file does not reveal password information. If a session file is not used for 30 minutes, the session expires.

**Procedure**

1. Connect to the directory where the script is located, for example, on Windows.
   ```
   cd C:\Program Files (x86)\VMware\VMware vSphere CLI\Perl\apps\session
   ```

2. Run `save_session.pl`.
   You must supply connection parameters and the name of a session file in which the script can save an authentication cookie.
   ```
   perl save_session.pl --savesessionfile <location> --server <esxi_host>
   ```
   For example:
   ```
   perl save_session.pl --savesessionfile C:\Temp\my_session --server my_server
   ```
   If you specify a server but no user name or password, the script prompts you.

3. You can now run scripts in the `\apps` or `\samples` directory or your own scripts and pass in the session file using the `--sessionfile` parameter as follows.
   ```
   <command> --sessionfile <sessionfile_location> <command_options>
   ```
   For example:
   ```
   perl hostinfo.pl --sessionfile C:\Temp\my_session
   ```

**Note** If you use a session file, any other connection parameters are ignored.

You can use the code in the `\apps\session\save_session.pl` utility application inside your own vSphere SDK for Perl application. If a call to the server throws an exception, your application should terminate the session to avoid session leaks. You could do this with an error handler that runs `disconnect()` or `logout()`, like in the following example.

```perl
eval {
    # ... insert program here ...
};
if ($@) {
    print "Fatal error: $@";
    Util::disconnect();
    exit(1);
}
```
You can also use the \_\_END\_ pseudo-signal handler to perform a disconnect, as follows.

```
$SIG\{\_\_END\_\} = sub { Util::disconnect(); }
```

**Passing Parameters at the Command Line**

You can pass parameters at the command line by using option name and option value pairs. Some options have no value.

The syntax for passing parameters is the following.

```
--<optionname> <optionvalue>
```

The following example connects to the server as user snow-white with password dwarf$. The first example (Linux) uses an escape character before each special character, the other examples use single quotes (Linux) and double quotes (Windows).

**Linux**

```
vminfo.pl --server <server> --username snow\-white --password dwarf\$ --vmname <name>
vminfo.pl --server <server> --username 'snow-white' --password 'dwarf$' --vmname <name>
```

**Windows**

```
vminfo.pl --server <server> --username "snow-white" --password "dwarf$" --vmname <name>
```

**Setting Environment Variables**

You can set environment variables in a Linux profile, in the Environment properties dialog box of the Microsoft Windows System control panel, or, for the current session, at the command line. Environment variables are listed when you run a command with `--help`.

The following example shows the contents of a `/root/.visdkrc` file that uses environment variables.

```
VI_SERVER = <server>
VI_USERNAME = <usr>
VI_PASSWORD = <root_password>
VI_PROTOCOL = https
VI_PORTNUMBER = 443
```

Do not escape special characters in the file that specifies environment variables.

If you have set up your system to run this file, you can run scripts on the specified server afterwards.

**Using a Configuration File**

A configuration file is a text file that contains variable names and settings.
Variables corresponding to the connection options are shown in Table 1-3. Options Available for All SDK for Perl Commands. Use --config if the configuration information is saved in a different file than ./visdkrc. If you specify --config, the system ignores the ./visdkrc settings.

**Caution**  Limit read access to a configuration file, especially if it contains user credentials.

You can use the --config option to run a script with the configuration file as shown in the following example.

```bash
connect.pl --config <my_saved_config> --list
```

Using a configuration file is useful for repeatedly entering connection details. If you have multiple vCenter Server or ESX/ESXi systems and you administer each system individually, you can create multiple configuration files with different names. When you want to run a command or a set of commands on a server, you pass in the --config option with the appropriate filename at the command line.

### Using Microsoft Windows Security Support Provider Interface (SSPI)

You can use the --passthroughauth command-line argument to log in to a vCenter Server system (vCenter Server version 2.5 Update 2 or later).

Using --passthroughauth passes the credentials of the executing user to the server. If the executing user is known by both the machine from which you access the vCenter Server system and the machine running the vCenter Server system, no additional authentication is required.

**Note**  Using SSPI is supported only when you run commands from Windows, and use a vCenter Server system as the target server.

If SDK commands and the vCenter Server system run on the same machine, a local account for the executing user works. If they run on different machines, then the executing user must have an account in a domain trusted by both machines.

SSPI supports a number of protocols. By default, it selects the Negotiate protocol, which indicates that client and server attempt to find a mutually supported protocol. Alternatively, you can use --passthroughauthpackage to specify another protocol supported by SSPI. Kerberos, the Windows standard for domain-level authentication, is commonly chosen.

If the vCenter Server system is configured to accept only a specific protocol, specifying the protocol to vSphere SDK for Perl commands with --passthroughauthpackage might be required for successful authentication to the server. If you use --passthroughauth, you do not have to specify authentication information in any other way. For example, to run connect.pl on the server, you can use the following command at the command line.

```bash
<command> <login_params> --passthroughauth
```

See the Microsoft Web site for a detailed discussion of SSPI.
The following example connects to a server that has been set up to use SSPI. When you run the command, the system calls `vminfo.pl` with the `--vmname` option. The system does not prompt for a user name and password because the current user is known to the server.

```
vminfo.pl --vmname <name> --server <vc_server> --passthroughauth --passthroughauthpackage "Kerberos" --vihost my_esx
```

### Common Options Reference

The following table lists options that are available for all vSphere SDK for Perl scripts. Use the parameter on the command line and the variable or the parameter in configuration files.

#### Table 1-3. Options Available for All SDK for Perl Commands

<table>
<thead>
<tr>
<th>Option and Environment Variable</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td><code>--cacertsfile &lt;certsfile&gt;</code></td>
<td>ESXCLI commands only.</td>
</tr>
<tr>
<td><code>-t &lt;certs_file&gt;</code></td>
<td>Used to specify the CA (Certificate Authority) certificate file, in PEM format, to verify the identity of the vCenter Server system or ESXi system to run the command on.</td>
</tr>
<tr>
<td><code>VI_CACERTFILE=&lt;cert_file_path&gt;</code></td>
<td></td>
</tr>
<tr>
<td><code>--config &lt;cfg_file_full_path&gt;</code></td>
<td>Uses the configuration file at the specified location. Specify a path that is readable from the current directory.</td>
</tr>
<tr>
<td><code>VI_CONFIG=&lt;cfg_file_full_path&gt;</code></td>
<td></td>
</tr>
<tr>
<td><code>--credstore &lt;credstore&gt;</code></td>
<td>Name of a credential store file. Defaults to <code>&lt;HOME&gt;/.vmware/credstore/vicredentials.xml</code> on Linux and <code>&lt;APPDATA&gt;/VMware/credstore/vicredentials.xml</code> on Windows. Commands for setting up the credential store are included in the vSphere SDK for Perl. The vSphere SDK for Perl Programming Guide explains how to manage the credential store.</td>
</tr>
<tr>
<td><code>VI_CREDSTORE=&lt;credstore&gt;</code></td>
<td></td>
</tr>
<tr>
<td><code>--encoding &lt;encoding&gt;</code></td>
<td>Specifies the encoding to be used. Several encodings are supported.</td>
</tr>
<tr>
<td><code>VI_ENCODING=&lt;encoding&gt;</code></td>
<td></td>
</tr>
<tr>
<td><code>utf8</code></td>
<td></td>
</tr>
<tr>
<td><code>cp936</code> (Simplified Chinese)</td>
<td></td>
</tr>
<tr>
<td><code>shftjis</code> (Japanese)</td>
<td></td>
</tr>
<tr>
<td><code>iso-8859-1</code> (German)</td>
<td></td>
</tr>
<tr>
<td><code>--passthroughauth</code></td>
<td>If you specify this option, the system uses the Microsoft Windows Security Support Provider Interface (SSPI) for authentication. Trusted users are not prompted for a user name and password. See the Microsoft Web site for a detailed discussion of SSPI. This option is supported only if you are connecting to a vCenter Server system.</td>
</tr>
<tr>
<td><code>VI_PASSTHROUGHAUTH</code></td>
<td></td>
</tr>
<tr>
<td><code>--passthroughauthpackage &lt;package&gt;</code></td>
<td>Use this option with <code>--passthroughauth</code> to specify a domain-level authentication protocol to be used by Windows. By default, SSPI uses the Negotiate protocol, which means that client and server try to negotiate a protocol that both support. If the vCenter Server system to which you are connecting is configured to use a specific protocol, you can specify that protocol using this option.</td>
</tr>
<tr>
<td><code>VI_PASSTHROUGHAUTHPACKAGE=&lt;package&gt;</code></td>
<td></td>
</tr>
<tr>
<td>Option and Environment Variable</td>
<td>Description</td>
</tr>
<tr>
<td>-------------------------------</td>
<td>-------------</td>
</tr>
</tbody>
</table>
| `--password <passwd>`<br>`VI_PASSWORD=<passwd>` | Uses the specified password (used with `--username`) to log in to the server.  
- If `--server` specifies a vCenter Server system, the user name and password apply to that server. If you can log in to the vCenter Server system, you need no additional authentication to run commands on the ESXi hosts that server manages.  
- If `--server` specifies an ESXi host, the user name and password apply to that server.  
Use the empty string (`' '` on Linux and `" "` on Windows) to indicate no password.  
If you do not specify a user name and password on the command line, the system prompts you and does not echo your input to the screen. |
| `--portnumber <number>`<br>`VI_PORTNUMBER=<number>` | Uses the specified port to connect to the system specified by `--server`.  
Default is 443. |
| `--protocol <HTTP|HTTPS>`<br>`VI_PROTOCOL=<HTTP|HTTPS>` | Uses the specified protocol to connect to the system specified by `--server`.  
Default is HTTPS. |
| `--savesessionfile <file>`<br>`VI_SAVESESSIONFILE=<file>` | Saves a session to the specified file. The session expires if it has been unused for 30 minutes. |
| `--server <server>`<br>`VI_SERVER=<server>` | Uses the specified ESXi or vCenter Server system. Default is localhost.  
Use the `--vihost` option to specify the ESXi host that you want to run the command against. See Authenticating Through vCenter Server and vCenter Single Sign-On. |
| `--servicepath <path>`<br>`VI_SERVICEPATH=<path>` | Uses the specified service path to connect to the ESXi host. Default is `/sdk/webService`. |
| `--sessionfile <file>`<br>`VI_SESSIONFILE=<file>` | Uses the specified session file to load a previously saved session. The session must be unexpired. |
| `--thumbprint <thumbprint>`<br>`VI_THUMBPRINT=<thumbprint>` | Expected SHA-1 host certificate thumbprint if no CA certificates file is provided in the `--cacertsfile` argument. The thumbprint is returned by the server in the error message if you attempt to run a command without specifying a thumbprint or certificate file. |
| `--url <url>`<br>`VI_URL=<url>` | Connects to the specified vSphere Web Services SDK URL. |
Table 1-3. Options Available for All SDK for Perl Commands (continued)

<table>
<thead>
<tr>
<th>Option and Environment Variable</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>--username &lt;u_name&gt;</td>
<td>Uses the specified user name.</td>
</tr>
<tr>
<td>VI_USERNAME=&lt;u_name&gt;</td>
<td>If --server specifies a vCenter Server system, the user name and password apply to that server. If you can log in to the vCenter Server system, you need no additional authentication to run commands on the ESXi hosts that server manages.</td>
</tr>
<tr>
<td></td>
<td>If --server specifies an ESXi system, the user name and password apply to ESXi system.</td>
</tr>
<tr>
<td></td>
<td>If you do not specify a user name and password on the command line, the system prompts you and does not echo your input to the screen.</td>
</tr>
<tr>
<td>--vihost &lt;host&gt;</td>
<td>When you run a command with the --server option pointing to a vCenter Server system, use --vihost to specify the ESXi host to run the command against.</td>
</tr>
<tr>
<td>-h &lt;host&gt;</td>
<td>This option is not supported for each command. If supported, the option is included when you run &lt;cmd&gt; --help.</td>
</tr>
</tbody>
</table>

Run Your First Script

You can run a script to establish a connection to a host.

Prerequisites

- Verify that you have successfully installed vSphere SDK for Perl. See the vSphere SDK for Perl Installation Guide for information.
- Verify that you have access to one of the supported vSphere hosts. Perform a connection check by using the process described in Using the Managed Object Browser to Explore Server-Side Objects.

Procedure

1. At a command prompt, change to the general directory.
   - If you are using Windows use the following path.
     
     C:\Program Files (x86)\VMware\VMware vSphere CLI\Perl\apps\general
   - If you are using Linux use the following path.
     
     /usr/lib/vmware-vcli/apps/general

2. Run connect.pl.

   connect.pl --url https://<host>:<port>/sdk/vimService --username myuser --password mypassword

   The script returns an information message and the host time.
   You are now ready to run other scripts, or create new scripts.

   Note  You can run any utility application with --help to display information about its parameters.
Writing vSphere SDK for Perl Scripts

This chapter uses a simple example script to illustrate how to write a vSphere SDK for Perl script. The chapter also explores the basics of the vSphere API object model.

Note: This chapter does not discuss Perl basics. You are expected to know Perl and to understand its programming conventions. When you develop a vSphere SDK for Perl script, follow Perl standards for filenames, imports, and general processing flow. Use the appropriate filename extension for the type of script or application you are creating (.pl on Windows and .pl or no suffix on UNIX-like systems).

This chapter includes the following topics:

- Basic vSphere SDK for Perl Script
- Understanding Server-Side Objects
- Understanding Perl View Objects
- Working with View Object Property Values
- Understanding Operations and Methods
- Updating View Objects

Basic vSphere SDK for Perl Script

vSphere SDK for Perl scripts retrieve objects, such as virtual machines, from the server and work with these objects.

vSphere SDK for Perl scripts follow the basic pattern shown in Table 2-1. Basic vSphere SDK for Perl Script (simpleclient.pl).

Important: The sample script does not use filters or property filters for efficiency. See Chapter 3 Refining vSphere SDK for Perl Scripts for information about those topics.
Table 2-1. Basic vSphere SDK for Perl Script (simpleclient.pl)

<table>
<thead>
<tr>
<th>Code element</th>
<th>Discussed in</th>
</tr>
</thead>
<tbody>
<tr>
<td><code>#!/usr/bin/perl</code></td>
<td>Step 1: Import the vSphere SDK for Perl Modules</td>
</tr>
<tr>
<td><code>use strict;</code></td>
<td></td>
</tr>
<tr>
<td><code>use warnings;</code></td>
<td></td>
</tr>
<tr>
<td><code>use VMware::VIRuntime;</code></td>
<td></td>
</tr>
<tr>
<td><code>my %opts = (</code></td>
<td></td>
</tr>
<tr>
<td><code>    entity =&gt; {</code></td>
<td></td>
</tr>
<tr>
<td><code>        type =&gt; &quot;=s&quot;,</code></td>
<td></td>
</tr>
<tr>
<td><code>        variable =&gt; &quot;VI_ENTITY&quot;,</code></td>
<td></td>
</tr>
<tr>
<td><code>        help =&gt; &quot;ManagedEntity type: HostSystem, etc&quot;,</code></td>
<td></td>
</tr>
<tr>
<td><code>        required =&gt; 1,</code></td>
<td></td>
</tr>
<tr>
<td><code>    },</code></td>
<td></td>
</tr>
<tr>
<td><code>);</code></td>
<td></td>
</tr>
<tr>
<td><code>Opts::add_options(%opts);</code></td>
<td></td>
</tr>
<tr>
<td><code>Opts::parse();</code></td>
<td></td>
</tr>
<tr>
<td><code>Opts::validate();</code></td>
<td></td>
</tr>
<tr>
<td><code>Util::connect();</code></td>
<td>Step 3: Connect to the Server</td>
</tr>
<tr>
<td><code># Obtain all inventory objects of the specified type</code></td>
<td>Step 4: Obtain View Objects of Server-Side Managed Objects</td>
</tr>
<tr>
<td><code>my $entity_type = Opts::get_option('entity');</code></td>
<td></td>
</tr>
<tr>
<td><code>my $entity_views = Vim::find_entity_views(</code></td>
<td></td>
</tr>
<tr>
<td><code>    view_type =&gt; $entity_type);</code></td>
<td></td>
</tr>
<tr>
<td><code># Process the findings and output to the console</code></td>
<td>Step 5: Process Views and Report Results</td>
</tr>
<tr>
<td><code>foreach my $entity_view (@$entity_views) {</code></td>
<td></td>
</tr>
<tr>
<td><code>    my $entity_name = $entity_view-&gt;name;</code></td>
<td></td>
</tr>
<tr>
<td><code>    Util::trace(0, &quot;Found $entity_type: $entity_name\n&quot;);</code></td>
<td></td>
</tr>
<tr>
<td><code>}</code></td>
<td></td>
</tr>
<tr>
<td><code># Disconnect from the server</code></td>
<td>Step 6: Close the Server Connection</td>
</tr>
<tr>
<td><code>Util::disconnect();</code></td>
<td></td>
</tr>
</tbody>
</table>

**Step 1: Import the vSphere SDK for Perl Modules**

All vSphere SDK for Perl scripts must use the VMware::VIRuntime module.

```
use VMware::VIRuntime;
```

This module handles all client-side infrastructure details. For example, it transparently maps data types and provides local Perl interfaces to server-side objects. The module also loads subroutines that you can use to connect to a vCenter Server or ESX/ESXi system and to retrieve views. Views are the client-side Perl objects that encapsulate the properties and operations of server-side managed objects. The subroutines are organized into different packages.

- The Opts package subroutines handle built-in options and creating custom options.
The Util package subroutines facilitate routine tasks, such as setting up and closing connections to the server.

The Vim package subroutines access server-side managed objects, instantiate local proxy objects (views), update properties, and run local methods that result in operations on remote servers.

See Chapter 4 vSphere SDK for Perl Subroutine Reference.

Step 2: (Optional) Define Script-Specific Command-Line Options

Optionally, you can define script-specific command-line options.

When you run a script from the command line, you usually specify connection information and might also specify other information such as a virtual machine that you want to power off or a host for which you need status information. vSphere SDK for Perl lets you specify these options in a variety of ways. See Specifying Options.

A number of common command-line options, most of them connection options, are already defined for all utility applications (see Table 1-3. Options Available for All SDK for Perl Commands). In addition, most applications have application-specific options you pass to the script at execution time.

The vSphere SDK for Perl has defined all common options using attributes and subroutines specified in the VILib::Opts package. You can similarly use the VILib::Opts package to create custom options for your own applications and scripts, to simplify use of your script, or to allow users to specify other information.

Sample Script (Commented Version) defines an entity option that must be made available to the script at runtime. The option specifies which of the available entity types is passed as a parameter to the Vim::find_entity_views() subroutine for further processing. Any direct or indirect subclass of ManagedEntity is a valid option (for example HostSystem, ResourcePool, or VirtualMachine). The example creates and parses a new command-line option.

1 The example declares the option as a hash. The hash key is the option name, and the value is a hashref containing Getopt::Long-style option attributes. See Table 2-2. Attributes for Defining New Options for attribute details.

Sample Script (Commented Version) creates a required command-line option that accepts a string value, as follows.

```perl
my %opts = (
    entity => {
        type => "=s",
        variable => "VI_ENTITY",
        help => "ManagedEntity type: HostSystem, etc",
        required => 1,
    },
);```
Table 2-2. Attributes for Defining New Options lists all attributes you can use to define command-line options. The code fragment in Step 1: Import the vSphere SDK for Perl Modules above uses only type, variable, help, and required. For related information, see the documentation for the Getopt::Long module.

Table 2-2. Attributes for Defining New Options

<table>
<thead>
<tr>
<th>Attribute</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>default</td>
<td>Default value used if the option is not explicitly set. An unset option with no default returns undef to the calling script.</td>
</tr>
<tr>
<td>func</td>
<td>Enables creating derived options. Set func to an external code reference to run the code when the SDK queries the value of the option.</td>
</tr>
<tr>
<td>help</td>
<td>Descriptive text explaining the option, displayed in the script's help message.</td>
</tr>
<tr>
<td>required</td>
<td>If this attribute is set to 1, users must provide a value for this option or the script exits and display the help message. Set to 1 to require a value. Set to 0 if the value is optional.</td>
</tr>
<tr>
<td>variable</td>
<td>Allows you to specify the option in an environment variable or a configuration file. See Specifying Options.</td>
</tr>
</tbody>
</table>
| type      | Uses Perl Getopt-style syntax to specify option type and whether the option is required or optional. Use double quotes to indicate that option doesn't accept a value. The default numeric value is 0. The default string value is " " (empty string). You can use one of the following:  
  ■ Equal sign (=) — mandatory  
  ■ Colon (:) — optional  
  ■ s — string  
  ■ i — integer  
  ■ f — float |

2 The example adds the option to the default options by using the Opts::add_options() subroutine.

```
Opts::add_options(%opts);
```

3 The example parses and validates the options before connecting to the server, as follows.

```
Opts::parse();
Opts::validate();
```

In Sample Script (Commented Version), the entity option is required, so the script cannot run unless the user passes in the option name and value (see Specifying Options).

The Vim::find_entity_views() subroutine uses the value the user passes in later in the script. The value must be one of the managed-entity types listed as view_type parameter supported by Vim::find_entity_views().

**Note** Your script must call Opts::parse() and Opts::validate() to process the options available for all scripts, even if you do not define script-specific command-line options.
When you attempt to run a script and do not supply all necessary options, the vSphere SDK for Perl displays usage help for the script, as in the following example.

```
perl simpleclient.pl
Required command option 'entity' not specified
Common VI options:
   ...

Command-specific options:
   --entity (required)
ManagedEntity type: ClusterComputeResource, ComputeResource, Datacenter, Folder, HostSystem, ResourcePool, VirtualMachine...
```

**Step 3: Connect to the Server**

The vSphere API is hosted as a secure Web service on a vCenter Server and ESX/ESXi system.

By default, the Web service is available over HTTPS. Clients must provide valid credentials to connect to the service. Depending on the specifics of your server, you might have to enter only a user name and password. You might need other information. See Table 1-3. Options Available for All SDK for Perl Commands.

A call to `Util::connect()` connects to the server.

When a script reaches the call to `Util::connect()`, the vSphere SDK for Perl runtime checks the environment variables, configuration file contents, and command-line entries (in this order) for connection options. If the options are not defined, the runtime uses the defaults (`localhost` and no user name and password) to set up the connection.

**Step 4: Obtain View Objects of Server-Side Managed Objects**

When you call the subroutines in the `Vim` package to retrieve entities from the host, the vSphere SDK for Perl runtime creates the corresponding Perl objects (view objects) locally.

**Sample Script (Commented Version)** uses the `Opts::get_option()` subroutine to assign to `$entity_type` the string value of the parameter that the user passes in when executing the script. **Sample Script (Commented Version)** then uses `$entity_type` as the `view_type` parameter in the subsequent call to `Vim::find_entity_views()`.

```
# get all inventory objects of the specified type
my $entity_type = Opts::get_option('entity');
my $entity_views = Vim::find_entity_views(view_type => $entity_type);
```

The `Vim::find_entity_views()` subroutine creates a local Perl object (an array of references) from the server-side managed object of the specified entity type.

**Important** This object is static and must be explicitly updated when the corresponding server-side object changes.
Step 5: Process Views and Report Results

The last part of the script processes the views.

For this step, you must know the view objects’ properties and methods, so you must understand the server-side objects. See Understanding Server-Side Objects for an introduction. For in-depth information about server-side objects, see the vSphere API Reference Guide.

Because views are Perl objects, you use Perl object-oriented syntax to process the views. Sample Script (Commented Version) loops through the array of entities returned (@$entity_views) and accesses the name property of each entity by calling $entity_view->name. The example then prints the name of each entity to the console.

See Understanding Server-Side Objects.

Step 6: Close the Server Connection

The last step is to close the server connection.

To log out and exit, use the Util::disconnect() subroutine. Sample Script (Commented Version) shows the complete listing for simpleclient.pl.

Example: Sample Script (Commented Version)

```perl
#!/usr/bin/perl
# The simpleclient.pl script outputs a list of all the entities of the specified managed-entity
# type (ClusterComputeResource, ComputeResource, Datacenter, Datastore, Folder, HostSystem,
# Network, ResourcePool, VirtualMachine, or VirtualService) found on the target vCenter Server or
# ESX system. Script users must provide logon credentials and the managed entity type. The script
# leverages the Util::trace() subroutine to display the found entities of the specified type.

use strict;
use warnings;
use VMware::VIRuntime;

# Defining attributes for a required option named 'entity' that
# accepts a string.
#
# my %opts = (
    entity => {
        type => "=s",
        variable => "VI_ENTITY",
        help => "ManagedEntity type: HostSystem, etc",
        required => 1,
    },
);
Opts::add_options(%opts);

# Parse all connection options (both built-in and custom), and then
# connect to the server
Opts::parse();
Opts::validate();
Util::connect();
```
# Obtain all inventory objects of the specified type
my $entity_type = Opts::get_option('entity');
my $entity_views = Vim::find_entity_views(view_type => $entity_type);

# Process the findings and output to the console
foreach my $entity_view (@$entity_views) {
    my $entity_name = $entity_view->name;
    Util::trace(0, "Found $entity_type: $entity_name\n");
}

# Disconnect from the server
Util::disconnect();

To run the simpleclient.pl script

1. Open a command prompt or console.
2. Change to the directory that contains the simpleclient.pl script.
3. Run the script by using the following syntax.

   perl simpleclient.pl <conn_params> --entity <EntityType>

For example:

   perl simpleclient.pl --server aquarium.mycomp.com --username abalone --password tank --entity HostSystem
   Found HostSystem: abcd-42.shellfish.vmware.com

Understanding Server-Side Objects

When you run a vSphere SDK for Perl script, your goal is to access and potentially analyze or modify server-side objects.

You need the name of the vSphere API objects and often their properties and method names. For example, if you want to power off a virtual machine, you must know how to find the corresponding object, what the name of the power off method is, and how to run that method.

The vSphere API Reference Guide gives reference documentation for all vSphere API objects. Some users might also find the vSphere Web Services SDK Programmer’s Guide helpful for understanding how the vSphere API objects interact. The guides are available from the VMware APIs and SDKs Documentation page.

This section first introduces the Managed Object Browser (MOB), which allows you to browse all objects on a remote host. The rest of the section discusses how to work with these server-side objects. You learn how to find the objects, access and modify properties, and how to run a method on the server.
Using the Managed Object Browser to Explore Server-Side Objects

The MOB is a Web-based server application hosted on all ESX/ESXi and vCenter Server systems. The MOB lets you explore the objects on the system and obtain information about available properties and methods. It is a useful tool for investigating server-side objects and for learning about the vSphere object model.

In ESXi 6.0 and later, the MOB is disabled by default on ESXi.

Enable the MOB on ESXi 6.0 and Later Systems

You can use the vSphere Client to enable the MOB.

Procedure

1. Select the host in the vSphere Client and go to Advanced System Settings.
2. Find Config.HostAgent.plugins.solo.enableMob and enable the MOB.

While a password is required to access the MOB, consider the security implications of enabling it.

Access the MOB on Any ESXi or vCenter Server System

You can access the MOB by using a Web browser.

Procedure

1. Start a Web browser.
2. Connect to the MOB by using the fully-qualified domain name (or the IP address) of the ESX/ESXi or vCenter Server system.
   
   https://hostname.yourcompany.com/mob

   The browser prompts you for a user name and password for the host.
3. Enter the user name and password.

   After you enter the user name and password, the host might display warning messages regarding the SSL certificate authority, such as Website Certified by an Unknown Authority. If VMware is the certificate authority, you can disregard such warnings and continue to log in to the MOB.

Results

When you are successfully connect to the MOB, the browser displays the managed object reference for the service (ManagedObjectReference:ServiceInstance), available properties (with values), and methods, as shown in Figure 2-1. Managed Object Browser.
Types of Managed Objects and the Managed Object Hierarchy

A managed object is the primary type of object in the vSphere object model. A managed object is a data type available on the server that consists of properties and operations.

Each managed object has properties and provides various services (operations or methods). Figure 2-2. ExtensibleManagedObject Hierarchy shows the ExtensibleManagedObject hierarchy as an example. See Managed Entities in the Inventory.

Figure 2-2. ExtensibleManagedObject Hierarchy

Managed objects define the entities in the inventory and also common administrative and management services such as managing performance (PerformanceManager), finding entities that exist in the inventory (SearchIndex), disseminating and controlling licenses (LicenseManager), and configuring alarms to respond to certain events (AlarmManager). See the vSphere API Reference.

A managed object reference (represented by a ManagedObjectReference) identifies a specific managed object on the server, encapsulates the state and methods of that server-side object, and makes the state and methods available to client applications. Clients run methods (operations) on the server by passing the appropriate managed object reference to the server as part of the method invocation.
Managed Object Hierarchy

The ServiceContent server-side object provides access to all other server-side objects.

Each property of the ServiceContent object is a reference to a specific managed object. You must know those property names to access the other objects. You can use the MOB (see Using the Managed Object Browser to Explore Server-Side Objects) or use the API Reference documentation.

View Documentation for Server-side Objects

The vSphere API Reference Guide contains definitions of all server-side objects and their properties and methods. You can therefore use the vSphere API Reference Guide to identify the list of parameters and operations that you can use with specific vSphere SDK for Perl views that you create and manipulate in your code.

Procedure

1. Find the vSphere API Reference Guide, available from the VMware APIs and SDKs Documentation page.
2. Click All Types to see a list of all managed object types.
3. Find the ServiceContent object.

ServiceContent provides access services, such as PerformanceManager, and to inventory objects, which allow you to access the entities in the virtual datacenter such as hosts (HostSystem) and virtual machines (VirtualMachine). ServiceContent properties also allow access to other managed objects, for example:

- The rootFolder property is a ManagedObjectReference to a Folder managed object type.
- The perfManager property is a ManagedObjectReference to a specific instance of a PerformanceManager managed object type, and so on.

Managed Entities in the Inventory

The inventory consists of the managed entities on the server.

A managed entity is a managed object that extends the ManagedEntity managed object type. ManagedEntity is an abstract class that defines the base properties and operations for vSphere managed objects such as datacenters and hosts. See Figure 2-2. ExtensibleManagedObject Hierarchy for an overview. The following managed object types extend the ManagedEntity superclass.

- Datacenter – Contains other managed entities, including folders, virtual machines, and host systems. A vCenter Server instance can support multiple datacenters, but an ESX/ESXi host supports only one datacenter.
- Datastore – Represents logical storage volumes on which to store virtual machine files and other data.
- Distributed Virtual Switch – Interface for the VMware distributed virtual switch (DVS).
- Folder – Contains references to other entities, for example, other folders (Folder) or hosts (HostSystem).
HostSystem – Provides access to a virtualization host platform.

Network – Abstraction for a physical or virtual network (VLAN).

VirtualMachine – Represents a single virtual machine.

ResourcePool – Allows you to combine CPU and memory resources from multiple hosts and to establish rules for dividing those resources among all virtual machines associated with these hosts.

ClusterComputeResource – Represents a cluster of HostSystem objects. Administrators create clusters to combine the CPU and memory resources of hosts and to set up VMware HA or VMware DRS for those clusters. See the Resource Management Guide, which is part of the vSphere documentation set.

ComputeResource – Abstracts a host system’s physical resources and allows you to associate those resources with the virtual machines that run on the host.

VirtualService – Container for one or more virtual machines an associated object package using open virtual format (OVF).

Managed entities offer specific operations that vary depending on the entity type. For example, a VirtualMachine managed entity provides operations for creating, monitoring, and controlling virtual machines. You can power a virtual machine on or off (PowerOnVM, PowerOffVM) and you can capture state (Snapshot). A HostSystem entity provides operations for entering and exiting maintenance mode (EnterMaintenanceMode_Task, ExitMaintenanceMode_Task) and for rebooting the server (RebootHost_Task).

The ManagedEntity base class includes several properties that are inherited by each subclass, such as a name property, whose data type is a string. ManagedEntity also includes a few operations that are inherited by each subclass (Destroy_Task, and Reload, for example). VirtualMachine and HostSystem extend the ManagedEntity class, so each subclass has a name property inherited from ManagedEntity.

Accessing Server-Side Inventory Objects

The vSphere SDK for Perl provides subroutines for accessing server-side inventory objects and other managed objects that provide functionality to the server as a whole.

Sample Script (Commented Version) obtains all entities of a specific type from the inventory. The entity type is passed as a parameter to the Vim::find_entity_views() subroutine, which returns an array of references to view objects that map to the corresponding server-side entities.

Following Changes in a Log File starts at the level of the entire service and uses the Vim::get_service_content() subroutine to obtain an instance of the ServiceContent object.

```perl
my $content = Vim::get_service_content();

You can use the ServiceContent object to retrieve a local view of the services provided by the server, as in this example.

my $diagMgr = Vim::get_view(mo_ref => $content->diagnosticManager);```
Following Changes in a Log File shows how these two calls form the basis of a script that follows changes in the log file, which can be accessed as the logfile property of the diagnosticManager.

Example: Following Changes in a Log File

```perl
#!/usr/bin/perl
#
# Copyright 2007 VMware, Inc. All rights reserved.
#
# This script creates a Perl object reference to the ServiceContent data
# object, and then creates a reference to the diagnosticManager. The script
# follows ('tails') the log as it changes.
use strict;
use warnings;

use VMware::VIRuntime;
# read/validate options and connect to the server
Opts::parse();
Opts::validate();
Util::connect();

# get ServiceContent
my $content = Vim::get_service_content();
my $diagMgr = Vim::get_view(mo_ref => $content->diagnosticManager);
# Obtain the last line of the logfile by setting an arbitrarily large
# line number as the starting point
my $log = $diagMgr->BrowseDiagnosticLog(
    key => "hostd",
    start => "999999999");
my $lineEnd = $log->lineEnd;

# Get the last 5 lines of the log first, and then check every 2 seconds
# to see if the log size has increased.
my $start = $lineEnd - 5;

# Disconnect on receipt of an interrupt signal while in the infinite loop below.
$SIG{INT} = sub { Util::disconnect();
    exit;
};

while (1) {
    $log = $diagMgr->BrowseDiagnosticLog(
        key => "hostd",
        start => $start);
    if ($log->lineStart != 0) {
        foreach my $line (@{$log->lineText}) {
            # next if ($line =~ /verbose\]/);
            print "$line\n";
        }
    }
    $start = $log->lineEnd + 1;
    sleep 2;
}
```
Understanding Perl View Objects

A view is a client-side Perl object populated with the state of one or more server-side managed objects by the vSphere SDK for Perl.

A view object has the following characteristic.

- Is a static copy of a server-side managed object and includes properties and methods that correspond to the properties and operations of the server-side managed object.
- Must be explicitly updated when the object on the server changes. See Updating View Objects.
- Has properties that correspond to properties of server-side managed objects as follows.
  - For each simple property (string, Boolean, numeric data type), including inherited simple properties, the SDK creates an accessor method. The accessor method name is the same as the property name.
  - Arrays of properties become arrays of properties of the same name.
- Includes the following methods.
  - An accessor method for each managed object property. The vSphere SDK for Perl provides accessors for any property, regardless of its depth inside a composite object structure.
  - A blocking and a non-blocking method for each (non-blocking) operation provided by the server-side managed object. See Non-Blocking and Blocking Methods.
  - A method that updates the state of any client-side view object with current data from the server. See Updating View Objects.

The vSphere SDK for Perl simplifies programming as follows.

- Provides a _this parameter to reference the object on which a method is run, if needed.
- Allows you to pass a view object as a parameter to methods that take managed object references as required parameter. The SDK converts the view object to the corresponding managed object.

Working with View Object Property Values

vSphere SDK for Perl view objects are Perl objects. You can retrieve a view, access and manipulate its properties, and call its methods using Perl's object-oriented syntax.

Accessing Property Values

Each property is defined as a specific data type and can be one of the following.
Table 2-3. Property Overview

<table>
<thead>
<tr>
<th>Property</th>
<th>Example</th>
</tr>
</thead>
<tbody>
<tr>
<td>Simple data type, such as a string, Boolean, numeric, or dateTime.</td>
<td>The ManagedEntity managed object has a name property of type string.</td>
</tr>
<tr>
<td>Array of simple data types or data objects.</td>
<td>A HostSystem managed object contains an array of virtual machines that are hosted by the corresponding physical machine.</td>
</tr>
<tr>
<td>Enumeration (enum) of predefined values. The values can be a collection of simple data types or data objects.</td>
<td>A virtual machine's power state can be a poweredOn, poweredOff, or suspended string value.</td>
</tr>
<tr>
<td>Complex data type called data object (part of the vSphere object model).</td>
<td>AboutInfo, Action, and ServiceContent are all data objects.</td>
</tr>
</tbody>
</table>

Accessing Simple Property Values

To access a simple property from a view, call the property's accessor on the view object.

The accessor has the same name as the property itself, as follows.

```perl
$view_name->property_name
```

As shown in Sample Script (Commented Version), you can access the name property of entity_view by calling its name method, as follows.

```perl
my $entity_name = $entity_view->name;
```

Accessing Enumeration Property Values

To retrieve the value of a property defined as an enumeration, you must dereference its value from within the containing object by qualifying the property with `->val`. For example, the power state of a virtual machine (powerState) is a member of the runtime data object.

To retrieve the value of powerState, you must dereference the two containing objects (the view object and the runtime data object) and the value itself (val), as follows:

```perl
$vm_view->runtime->powerState->val
```

Because powerState is an enumeration, you use runtime->powerState->val to retrieve its string value.

```perl
foreach my $vm (@$vm_views) {
    if ($vm->runtime->powerState->val eq 'poweredOn') {
        print "Virtual machine ". $vm->name . " is powered on.\n";
    } else {
        print "Virtual machine ". $vm->name . " is not powered on.\n";
    }
}
```

Modifying Property Values

You can modify a data object's property value by passing a new value.
The following sample code shows how to pass the new value.

```
$data_object-><property> (<new value>);
```

$data_object is a blessed reference to a Perl object or class name, and property is a method call on the object.

For example, you can change the force property to false, as follows.

```
$host_connect_spec->force ('false');
```

To create an enumeration data object, use a string value as the argument to the enumeration type’s constructor.

```
my $power_state = VirtualMachinePowerState->new('poweredOff');
```

Typically, enumerations are used as arguments to methods.

```
$vm->MigrateVM(
    host => $target_host,
    priority => VirtualMachineMovePriority->new('defaultPriority'),
    state => VirtualMachinePowerState->new('poweredOff'),
);
```

### Creating Data Objects with Properties

You create data objects with constructors that have names corresponding to the classes of the data objects in the vSphere API.

The constructor syntax follows common Perl conventions. The arguments supplied to the constructor are key-value pairs, where each key is the name of an object property, and the corresponding value is the value with which the property is initialized.

For example, creating a virtual machine requires the creation of a data structure that includes a number of nested data objects. One of those objects is a `VirtualMachineFieldInfo` data object, which can be constructed as follows.

```
my $files = VirtualMachineFileInfo->new
    (logDirectory => undef,
     snapshotDirectory => undef,
     suspendDirectory => undef,
     vmPathName => $ds_path);
```

The `VirtualMachineFileInfo` object is then contained within a `VirtualMachineConfigSpec` object.

```
my $vm_config_spec = VirtualMachineConfigSpec->new( name => $args{vmname},
    memoryMB => $args{memory},
    files => $files,
    numCPUs => $args{num_cpus},
    # <-- here
    numCPU => $args{num_cpus},
    );
```
This code is taken from the `apps/vm/vmcreate.pl` utility application. See the scripts in the `apps` and `samples` directories for examples of simple and complex uses of data objects.

To set the value of a property that is defined as an enumeration, you must pass the new value to the data object as follows.

```perl
$<ref> = new <enum_type> ('<val>');
```

For example, you can change the power state as follows.

```perl
$power_state = new VirtualMachinePowerState ('poweredOff');
```

## Understanding Operations and Methods

The vSphere SDK for Perl runtime maps server-side operations to client-side Perl view object methods. For each operation defined on a server managed object, the vSphere SDK for Perl creates a corresponding view method when it creates the view object.

### Non-Blocking and Blocking Methods

All server-side operations available in the vSphere API are non-blocking operations listed in the *vSphere API Reference Guide*. The vSphere SDK for Perl provides a non-blocking method corresponding to the server-side operation, and also provides a blocking (synchronous) method (`<opname>()` method).

- **Non-blocking methods** – Asynchronous methods that return control to the client immediately after invocation and return a task object to the calling program. Non-blocking methods allow you to monitor progress (of the `_Task` object) outside the main processing logic of the script. This monitoring can be useful during long-running operations. These methods also allow you to interleave local (client-side) processing and server-side processing.

- **Blocking methods** – Synchronous methods that fully process the operation before returning control to the client script. Does not return a reference to a task object. If you use a blocking method, you do not have to handle a task object with additional code.

### Examples of Operations

The following table lists some of the operations available for a `VirtualMachine` managed object.
Table 2-4. Examples for Asynchronous and Synchronous Methods

<table>
<thead>
<tr>
<th>vSphere API</th>
<th>vSphere SDK for Perl</th>
<th>vSphere SDK for Perl Only</th>
</tr>
</thead>
<tbody>
<tr>
<td>Non-blocking (asynchronous)</td>
<td>Non-blocking (asynchronous)</td>
<td>Blocking (synchronous)</td>
</tr>
<tr>
<td>PowerOnVM_Task()</td>
<td>PowerOnVM_Task()</td>
<td>PowerOnVM()</td>
</tr>
<tr>
<td>CloneVM_Task()</td>
<td>CloneVM_Task()</td>
<td>CloneVM()</td>
</tr>
<tr>
<td>SuspendVM_Task()</td>
<td>SuspendVM_Task()</td>
<td>SuspendVM()</td>
</tr>
</tbody>
</table>

See the [vSphere API Reference Guide](#) for lists of all operations for each managed object.

**Calling Methods**

After you have retrieved the view object that corresponds to a managed object, you can run methods on that view to make use of the managed object’s services.

You can run a method by specifying the method’s `name` parameter, like in the following example.

```perl
$vm->MigrateVM (name => 'productionVM');
```

The type of parameter required by the method depends on the operation defined in the vSphere API. It might be a simple type, data object, or managed object reference. For information about specific parameters and data types, see the [vSphere API Reference Guide](#).

Blocking operations are run as methods on a view object. For example, to suspend a virtual machine, make the following call.

```perl
$vm_view->SuspendVM();
```

You can execute any operation that is defined for a managed object as a method on a corresponding view object. Because the vSphere SDK for Perl creates an accessor and a mutator method (getter and setter method) for each property defined in the managed object, you can reference the name of any property as a method call of the view, like in the following example.

```perl
my $network_name = $network_view->name
```

The vSphere SDK for Perl allows you to pass a view object to a method that requires a `ManagedObjectReference`. For example, if you have the view that represents a host (`$host`), you can pass the view to the `powerOn()` method as follows.

```perl
my $host = Vim::find_entity_view (view_type => 'HostSystem', name => 'my host');
my $vm = Vim::find_entity_view (view_type => 'VirtualMachine', name => 'my virtual machine');
$vm->powerOn (host => $host)
```

**Note**  Specifying Untyped Arguments in Scheduled Tasks and Callbacks discusses using the vSphere SDK for Perl `PrimType` structure in some calls.
Omitting Optional Arguments in Method Calls

When you call a vSphere API method by using vSphere SDK for Perl, and want to omit an optional argument, you can do one of two things.

- You can omit the argument.
  
  ```perl
  $vm->PowerOnVM(host => $host);  # with the optional host argument
  $vm->PowerOnVM();  # without the optional host argument
  ```

- You can supply `undef` as the value of the optional argument.
  
  ```perl
  $vm->PowerOnVM(host => undef);
  ```

Supplying `undef` as the value of the optional argument is useful when the value of an argument, which might or might not be `undef`, is contained in a variable, as in the following example.

```perl
my $host = Vim::find_entity_view(
  view_type => 'HostSystem',
  filter => { name => 'preferredHost' }
);
$vm->PowerOnVM(host => $host);
```

You cannot use the empty string or the value 0 to represent `undef` or an unset parameter.

Updating View Objects

In any view, the values of the view properties represent the state of the server-side objects at the time the view was created. These property values are not updated automatically.

In a production environment, the state of managed objects on the server is likely to change frequently. If your client script depends on the server being in a particular state (poweredOn or poweredOff, for example), then you can refresh the view object’s state. You can use the vSphere SDK for Perl `Vim::update_view_data()` subroutine to refresh the values of client-side views with server-side values. Updating the State of View Objects uses `Vim::update_view_data()` to refresh view data.

Example: Updating the State of View Objects

```perl
#!/usr/bin/perl
use strict;
use warnings;
use VMware::VIRuntime;

# Get all VirtualMachine objects
my $vm_views = Vim::find_entity_views(view_type => 'VirtualMachine');

# Power off virtual machines.
foreach my $vm (@$vm_views) {
    # Refresh the state of each view
    $vm->update_view_data();
    if ($vm->runtime-powerState->val eq 'poweredOn') {
```
$vm->PowerOffVM;
   print " Stopped virtual machine: " . $vm->name . "\n";
} else {
   print " Virtual machine " . $vm->name . " power state is: " . $vm->runtime->powerState->val . "\n";
}
Refining vSphere SDK for Perl Scripts

You can use some programming techniques to refine your vSphere SDK for Perl scripts.

This chapter includes the following topics:

- Creating and Using Filters
- Filtering Views Selectively Using Properties
- Retrieve the ServiceInstance Object on a vSphere Host
- Saving and Using Sessions
- Using Multiple Sessions
- Learning About Object Structure Using Data::Dumper
- Specifying Untyped Arguments in Scheduled Tasks and Callbacks
- Using Advanced Subroutines

Creating and Using Filters

You can use the vSphere SDK for Perl to define and use filters that select objects based on property values. Filters can reduce a large result set to only those objects with characteristics of interest to you.

Using Filters with Vim::find_entity_view() or Vim::find_entity_views()

You can call Vim::find_entity_view() or Vim::find_entity_views() to retrieve objects from the ESX/ESXi host. Vim::find_entity_view() returns the first object it finds that matches the search criteria. Vim::find_entity_views() returns all objects.

When you call Vim::find_entity_view() the first object found might not be the one you are looking for. For example, you might want to retrieve only those virtual machine objects whose names begin with a certain prefix. When you call Vim::find_entity_views(), the command might return more objects than you want to work with, for example all virtual machines in a datacenter. You can apply one or more filters to Vim::find_entity_view() and Vim::find_entity_views() to select a subset of objects based on property values.
To apply a filter to the results of Vim::find_entity_view() or Vim::find_entity_views(), you supply an optional filter parameter. The value of the parameter is an anonymous hash reference containing one or more pairs of filter criteria. Each of the criteria is a property path and a match value. The match value can be either a string or a regular expression object. If the match value is a string, the value of the property must match the string exactly (including case). To match Boolean values, use the strings true and false.

The following filter parameter matches a virtual machine power state of poweredOff.

```perl
code
filter => { 'runtime.powerState' => 'poweredOff' }
```

You can also match using a regular expression object, generally known as a qr// (quoted regular expression) object. In this case, the value of the property must match the regular expression.

The following filter matches objects whose names begin with Test.

```perl
code
filter => { 'name' => qr/^Test/ }  
filter => { 'name' => qr/^test/i } # make the match case-insensitive with the i option
```

For more information about the qr// operator, see the perlre (perl regular expressions) and perlop man pages in the standard Perl documentation.

The following example illustrates how you might use Vim::find_entity_views() in combination with a filter. It prints a list of virtual machine objects whose guest operating system names contain the string Windows.

**Example: Filter that Creates Views of Windows-Based Virtual Machines Only**

```perl
code
my $vm_views = Vim::find_entity_views(
    view_type => 'VirtualMachine',
    filter => {  
        # True if string 'Windows' appears anywhere in guestFullName
        'config.guestFullName' => qr/Windows/  
    });

# Print VM names
foreach my $vm (@$vm_views) {
    print "Name: ", $vm->name . "\n";
}
```

If you pass multiple filter criteria to Vim::find_entity_view() or Vim::find_entity_views(), the method returns only the managed objects for which all criteria match. The filter parameter specified in **Example of Multiple Filter Specification** includes two criteria. The example returns only virtual machines that fulfill both requirements.

- Guest operating system is Windows — the config property's guestFullName property includes the string Windows.
- Virtual machine is running. The power state is poweredOn.
Example: Example of Multiple Filter Specification

```perl
... 
my $vm_views = Vim::find_entity_views(
    view_type => 'VirtualMachine',
    filter => {
        'config.guestFullName' => qr/Windows/,
        'runtime.powerState' => 'poweredOn'
    }
);
# Print VM names
foreach my $vm (@$vm_views) {
    print "Name: " . $vm->name . "\n";
}
... 
```

**Important**  You can match only properties that have simple types like strings and numbers. Specifying a property with a complex type as an argument to a filter results in a fatal runtime error. For example, you cannot specify the `runtime` property of a `VirtualMachine` object, which is a complex object, not a string.

### Filtering Views Selectively Using Properties

Each Perl view object has properties that correspond to properties of server-side managed objects.

- For each simple property (string, Boolean, numeric data type), including inherited simple properties, the SDK creates an accessor method. The accessor method name is the same as the property name.
- Arrays of properties become arrays of properties of the same name.

Because many of the server-side managed objects have a large number of properties, accessing only a small number of objects can potentially result in noticeable performance degradation. You use a properties filter to populate the view object only with properties you are interested in to avoid that problem.

### Using View Subroutines with a Properties Argument

The view subroutines — `get_view()`, `get_views()`, `find_entity_view()`, and `find_entity_views()` — can accept a properties argument that consists of a list of property paths for retrieval from the server.

Go to the [vSphere Web Services SDK Reference](https://github.com/vmware/vsphere-rest-api-sdk-perl) for a list of properties for each server-side managed object. Property paths can be full paths, and can include nested properties. Properties do not have to be top-level managed object properties.
The following example illustrates filtering by property.

1. Populate a virtual machine view with power-state information only.

```perl
my $vm_view = Vim::find_entity_view(
    view_type => 'VirtualMachine',
    filter => { 'name' => 'foo' },
    properties => [ 'runtime.powerState' ]
);
```

2. Use the view object's `get_property()` method.

   Note that `$vm_view` is an array reference, not a scalar.

   ```perl
   my $state = $vm_view->get_property('runtime.powerState');
   ```

3. If you are interested in subproperties of the retrieved properties, you can retrieve them.

   ```perl
   my $vm_view = Vim::find_entity_view(
       view_type => 'VirtualMachine',
       filter => { 'name' => 'foo' },
       properties => [ 'config.hardware' ]
   );
   my $memsize = $vm_view->get_property('config.hardware.memoryMB');
   ```

`get_property()` works with fully-populated views as well. The following code fragments uses `get_property` to retrieve a property from a virtual machine.

```perl
my $vm_view = Vim::find_entity_view(
    view_type => 'VirtualMachine',
    filter => { 'name' => 'foo' });
my $memsize = $vm_view->get_property('config.hardware.memoryMB');
```

The following code fragment, which retrieves the same property by traversing the tree, has the same result.

```perl
my $vm_view = Vim::find_entity_view(
    view_type => 'VirtualMachine',
    filter => { 'name' => 'foo' });
my $memsize = $vm_view->config->hardware->memoryMB;
```

When you use a filtered view and attempt to read a property that was not retrieved from the server, the result is the same as if the property were unset.

## Using Filters on the Utility Application Command Line

When you run a utility application that takes arguments specifying names for virtual machines, host systems, and so on, you must supply the exact name on the command line. Regular expressions are not accepted.

When you run a utility application, there are some restrictions on special characters.

- In virtual machine names, you must represent the character forward slash (/) as \%2f, backward slash (\) as \%5c, and percent (%) as \%25 when they appear in virtual machine names.
On UNIX-like command lines, surround names that contain special characters with single-quotes, and use percent (%) as the escape character.

For example, to search for the virtual machine San Jose, run the following command.

```
perl vminfo.pl --username Administrator --password 'secret' --server myserver --vmname 'San Jose'
```

To search for the virtual machine San-Jose/5, run the following command.

```
perl vminfo.pl --username Administrator --password 'secret' --server myserver --vmname 'San-Jose%2f5'
```

## Retrieve the ServiceInstance Object on a vSphere Host

You can retrieve the ServiceInstance object to access the ServiceContent or to retrieve the current time on an ESXi or vCenter Server system.

If you want to retrieve the current time, you must retrieve a ServiceInstance object and call its `CurrentTime()` method. You can use the `Vim::get_service_instance()` subroutine to retrieve the object.

### Procedure

1. Connect to the VMware host.

   ```perl
   Util::connect();
   ```

2. Retrieve the ServiceInstance object.

   ```perl
   my $service_instance = Vim::get_service_instance();
   ```

3. Retrieve the current host time.

   ```perl
   $service_instance->CurrentTime();
   ```

## Saving and Using Sessions

The vSphere SDK for Perl library includes several subroutines that save and reuse sessions, so you can maintain sessions across scripts.

Using sessions can enhance security: Instead of storing passwords in scripts, you can run the `Vim::login()` subroutine in your script using the name of the session file. The session file does not expose password information.

### Saving Sessions

You can save a session by using the subroutine call syntax.
The following code sample shows how to save a session.

```perl
Vim::save_session();
...
# usual login procedure with connect()
Util::connect();
...
# save the global session in file .mysession
Vim::save_session(session_file => '.mysession');
```

Alternatively, you can use `save_session()` with the object-oriented syntax. See Using Multiple Sessions.

```perl
...
# object-oriented login
my $service_url = "https://$server/sdk/vimService";
my $vim = Vim->new(service_url => $service_url);
$vim->login(user_name => $username, password => $password); ...
# save session $vim in file .mysession
$vim->save_session(session_file => '.mysession');
```

The session remains active until the program runs a log out or disconnect operation, or until the program times out. Time out is 30 minutes after the last operation was performed.

**Loading Sessions**

You can use `load_session()` to load a saved session into the global session.

The following code sample shows how to load a saved session.

```perl
Vim::load_session(session_file => '.visession');
```

Alternatively, you can load a session by using the object-oriented syntax.

```perl
my $service_url = "https://$server/sdk/vimService";
my $vim = Vim->new(service_url => $service_url);
$vim = $vim->load_session(session_file => '.visession');
```

**Using Multiple Sessions**

In some cases, you might want to create sessions on several vSphere servers at once, or create more than one session on the same server.

Each time an application connects to a server in the vSphere environment, a session between the application and the server is created. The vSphere SDK for Perl represents the session as a vSphere SDK for Perl object. When you use single sessions, one global object is implicit for the sessions.

For multiple objects, you cannot use the implicit global vSphere object. Instead, you must create and use vSphere objects explicitly, and use the object-oriented syntax for calling vSphere SDK for Perl methods.
You create an open session in two stages.

1. Create a vSphere object by using the `new()` constructor.
2. Log in by calling the object-oriented `login()` method. The arguments to the object-oriented `login()` method are the same as for the procedural `Vim::login()` subroutine.

Most procedural `Vim::` methods have an object-oriented counterpart. The procedural methods operate on an implicitly specified global vSphere object. Object-oriented methods operate on the explicitly supplied vSphere object.

The following code fragment from `/samples/sessions/multisession.pl` illustrates how to use multiple sessions, using the object-oriented programming style in vSphere SDK for Perl.

### Example: Using Multiple Sessions

```perl
use VMware::VIRuntime;
...
# create object for each host
my @vim_objs;
my $url;
$url = Opts::get_option('url');
push @vim_objs, Vim->new(service_url => $url);
$url = Opts::get_option('url2');
push @vim_objs, Vim->new(service_url => $url);

# login to all hosts
my $username = Opts::get_option('username');
my $password = Opts::get_option('password');
$vim_objs[0]->login(user_name => $username, password => $password);

if (Opts::option_is_set('username2')) {
    $username = Opts::get_option('username2');
}
if (Opts::option_is_set('password2')) {
    $password = Opts::get_option('password2');
}
$vim_objs[1]->login(user_name => $username, password => $password);

# list VM's for all hosts
foreach my $vim_obj (@vim_objs) {
    print "List of virtual machines:\n";
    my $vm_views = $vim_obj->find_entity_views(view_type => 'VirtualMachine');
    foreach my $vm (@$vm_views) {
        print $vm->name . "\n";
    }
    print "\n";
}

# logout
foreach my $vim_obj (@vim_objs) {
    $vim_obj->logout();
}
```
Learning About Object Structure Using Data::Dumper

The vSphere SDK for Perl transparently uses the Data::Dumper Perl module, which is a standard library, to create the client-side view objects.

Using Data::Dumper to Output Perl Object Structures illustrates how you can use Data::Dumper to explore view objects and corresponding vSphere objects.

Lines 12 through 14 set several parameters of Data::Dumper.

- Sortkeys orders the name-value pairs alphabetically by name.
- Deepcopy enables deep copying of structures. Deep copying ensures that the output is straightforward and tree-like.
- Indent set to 2 causes Data::Dumper to take hash key length into account in the output. The indent results in a more readable format.

Example: Using Data::Dumper to Output Perl Object Structures

```
01 use strict;
02 use warnings;
03
04 use VMware::VIRuntime;
05 use VMware::VILib;
06
07 # Parse connection options and connect to the server
08 Opts::parse();
09 Opts::validate();
10 Util::connect();
11
12 $Data::Dumper::Sortkeys = 1; #Sort the keys in the output
13 $Data::Dumper::Deepcopy = 1; #Enable deep copies of structures
14 $Data::Dumper::Indent = 2; #Output in a reasonable style (but no array indexes)
15
16 # Get the view for the target host
17 my $host_view = Vim::find_entity_view(view_type => 'HostSystem');
18
19 print "The name of this host is ", $host_view->name . "\n\n";
20
21 print Dumper ($host_view->summary->config->product) . "\n\n\n";
22
23 print Dumper ($host_view->summary->config->product) . "\n\n\n";
24
25 print Dumper ($host_view->summary->config) . "\n\n\n";
26
27 print Dumper ($host_view->summary) . "\n\n\n";
28
29 # logout
30 Vim::logout();
```
When you run the entire program, it produces detailed output. The output from line 23 looks as follows.

```perl
$VAR1 = bless( {
    'apiType' => 'HostAgent',
    'apiVersion' => '4.0.0',
    'build' => '31178',
    'fullName' => 'VMware ESX Server 3.0.1 build-31178',
    'localeBuild' => '000',
    'localeVersion' => 'INTL',
    'name' => 'VMware ESX Server',
    'osType' => 'vmnix-x86',
    'productLineId' => 'esx',
    'vendor' => 'VMware, Inc.',
    'version' => '3.0.1'
}, 'AboutInfo' );
```

The output above shows the content of the `summary.config.product` property of a `HostSystem` managed object. The type (or more properly class) of `summary.config.product` property is `AboutInfo`. Perl's `Data::Dumper` module writes the object in a form that can be used with `eval` to get back a copy of the original structure. The `bless` keyword indicates the data is a Perl object, and the last argument to `bless` is the class of the object, `AboutInfo`.

Line 19 (in Using Data::Dumper to Output Perl Object Structures) retrieves the `HostSystem` view object and line 21 prints the name associated with the corresponding host.

The `config` property has more values than those printed by line 23. Line 25 prints the entire `config` object. Inside the `config` object printed by line 25 (in Using Data::Dumper to Output Perl Object Structures), the `product` property is an object. The `bless` function returns a reference to the `product` object, which is itself nested inside the `config` object.

```perl
$VAR1 = bless( {
    'name' => 'test-system.eng.vmware.com',
    'port' => 'nnn',
    'product' => bless( {
        'apiType' => 'HostAgent',
        'apiVersion' => '4.0.0',
        'build' => '31178',
        'fullName' => 'VMware ESX Server 3.0.1 build-31178',
        'localeBuild' => '000',
        'localeVersion' => 'INTL',
        'name' => 'VMware ESX Server',
        'osType' => 'vmnix-x86',
        'productLineId' => 'esx',
        'vendor' => 'VMware, Inc.',
        'version' => '3.0.1'
    }, 'AboutInfo' ),
    'vmotionEnabled' => 'false'
}, 'HostConfigSummary' );
```
The output from line 27 of Using Data::Dumper to Output Perl Object Structures prints the structure of the entire summary object of the host view. The output shows a number of nested objects, including two objects that are nested two levels deep. The product object is nested inside the config object, and the connectionState object is nested inside the runtime object.

**Specifying Untyped Arguments in Scheduled Tasks and Callbacks**

Because of the way vSphere SDK for Perl maps the vSphere API into Perl, you have to specify arguments to callback methods differently from the way you specify arguments to other methods.

You can use PrimType to specify untyped arguments in scheduled tasks and callbacks.

- You must specify the arguments positionally, in the order defined in the bindings for other languages like Java.
- You must indicate the type of each argument using the PrimType constructor.

For example, consider a scheduled task that periodically creates a snapshot. The CreateSnapshot() method takes four arguments, name, description, memory, and quiesce.

You must define the arguments before you use them by creating four MethodActionArgument objects with PrimType values.

```perl
my $name = MethodActionArgument->new(
  value => PrimType->new('Sample snapshot task', 'string')
);
my $description = MethodActionArgument->new(
  value => PrimType->new('Created from a sample script', 'string')
);
my $memory = MethodActionArgument->new(
  value => PrimType->new(0, 'boolean')
);
my $quiesce = MethodActionArgument->new(
  value => PrimType->new(0, 'boolean')
);
```

You use the MethodActionArgument objects in the order defined in the positional API, not with the usual name => $value syntax. You can then supply the four values defined above as arguments to CreateSnapshot().

```perl
my $snapshot_action = MethodAction->new(
  name => "CreateSnapshot",
  argument => [
    $name,
    $description,
    $memory,
    $quiesce
  ]
);
```
The complete example is in \samples\scheduled_task\vm_snapshot_schedule.pl (Linux) and in
VMware vSphere CLI\Perl\samples\scheduled_task\vm_snapshot_schedule.pl (Windows).

Using Advanced Subroutines

vSphere SDK for Perl includes one subroutine, `Opts::get_config()`.

**Opts::get_config()**

`Opts::get_config()` determines whether a configuration file was read when vSphere SDK for Perl
executed `Opts::parse()`.

This subroutine has no parameters.

If a configuration file was successfully opened, `Opts::get_config()` returns the path to it. If no
configuration file was found, or if it could not be opened, `Opts::get_config()` returns `undef`. 
The vSphere SDK for Perl are available in three packages.

- The `Opts` package includes subroutines for handling built-in options and creating custom options. See Subroutines in the Opts Package.
- The `Util` package includes subroutines for facilitating routine tasks such as setting up and closing connections to the server. See Subroutines in the Util Package.
- The `Vim` package includes subroutines for accessing server-side managed objects, instantiating local view objects, updating properties, and running local methods to run operations on remote servers.

### Table 4-1. Subroutines in the Opts Package

<table>
<thead>
<tr>
<th>Subroutine</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>add_options</td>
<td>Enables custom options to be parsed and validated for execution in the context of the script to which the options have been added.</td>
</tr>
<tr>
<td>get_option</td>
<td>Retrieves the value of a specified built-in or custom option.</td>
</tr>
<tr>
<td>option_is_set</td>
<td>Checks whether an option has been explicitly set by a script or from the command line or whether the option has a default or computed value (that is, the return value of a func).</td>
</tr>
<tr>
<td>parse</td>
<td>Reads options from the command line, an environment variable, or a configuration file and transforms them into appropriate data structures for validation.</td>
</tr>
<tr>
<td>validate</td>
<td>Ensures that input values are complete, consistent, and valid.</td>
</tr>
<tr>
<td>usage</td>
<td>Displays a help text message.</td>
</tr>
</tbody>
</table>

### Table 4-2. Subroutines in the Vim Package

<table>
<thead>
<tr>
<th>Subroutine</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>clear_session</td>
<td>Terminates the current session loaded by the load_session() subroutine.</td>
</tr>
<tr>
<td>find_entity_view</td>
<td>Searches the inventory tree for a managed object that matches the specified entity type.</td>
</tr>
<tr>
<td>find_entity_views</td>
<td>Searches the inventory tree for managed objects that match the specified entity type.</td>
</tr>
<tr>
<td>get_service_instance</td>
<td>Retrieves a ServiceInstance object, which can be used to query the server time or to retrieve the ServiceContent object.</td>
</tr>
<tr>
<td>get_service_content</td>
<td>Retrieves properties of the service instance, enabling access to the service’s managed objects.</td>
</tr>
<tr>
<td>get_session_id</td>
<td>Retrieves a session ID.</td>
</tr>
</tbody>
</table>
Table 4-2. Subroutines in the Vim Package (continued)

<table>
<thead>
<tr>
<th>Subroutine</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>get_view</td>
<td>Retrieves the properties of a single managed object.</td>
</tr>
<tr>
<td>get_views</td>
<td>Retrieves the properties of a set of managed objects.</td>
</tr>
<tr>
<td>load_session</td>
<td>Uses a saved session file for connecting to a server.</td>
</tr>
<tr>
<td>login</td>
<td>Establishes a session with the Web service running on the vSphere host.</td>
</tr>
<tr>
<td>logout</td>
<td>Disconnects the client from the server and closes the connection to the Web service.</td>
</tr>
<tr>
<td>save_session</td>
<td>Saves a session cookie, which is a text file.</td>
</tr>
<tr>
<td>update_view_data</td>
<td>Refreshes the property values of a view object.</td>
</tr>
</tbody>
</table>

Table 4-3. Subroutines in the Util Package

<table>
<thead>
<tr>
<th>Subroutine</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>connect</td>
<td>Establishes a session by using the token provided in a previously-saved session file, or by using the user name and password provided on the command line, in environment variables, or in a configuration file.</td>
</tr>
<tr>
<td>disconnect</td>
<td>If used in conjunction with connect (and a session file), does nothing. If used in conjunction with a user name and password, logs out and closes the session.</td>
</tr>
<tr>
<td>get_inventory_path</td>
<td>Returns the inventory path for the specified managed entity.</td>
</tr>
<tr>
<td>trace</td>
<td>General-purpose logging function used in conjunction with the (--\verbbose) command-line option.</td>
</tr>
</tbody>
</table>

This chapter includes the following topics:

- Subroutines in the Opts Package
- Subroutines in the Util Package
- Subroutines in the Vim Package

Subroutines in the Opts Package

The Opts package includes subroutines for handling built-in options and creating custom options.

The Opts package includes the following subroutines.

- add_options
- get_option
- option_is_set
- parse
- validate
- usage
add_options

Adds custom options so that they can be submitted to parsing and validation. After the script has validated the options, the script can use them at run time.

Parameters

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>%opts</td>
<td>Name of the hash variable that consists of the option name and its attributes.</td>
</tr>
</tbody>
</table>

Returns

Returns nothing.

get_option

Retrieves the value of the specified built-in or custom option.

Parameters

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>option_name</td>
<td>String value of the built-in or custom option.</td>
</tr>
</tbody>
</table>

Returns

Returns one of the following, depending upon the attributes defined for the option.

- Return value of \func\ (after execution) if a function is associated with the option
- Default value, if one is specified for the option
- Value of the option, as passed to the script
- \undefined\ if none of the above are specified

option_is_set

Checks whether an option has been explicitly set by a script or from the command line or whether the option has a default value or computed value (return value of a \func\).

Parameters

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>option_name</td>
<td>String value of the built-in or custom option.</td>
</tr>
</tbody>
</table>

Returns

Boolean. Returns 1 (true) if the option value has been explicitly set. Returns 0 (false) if the option value is a default value, is null, or has not been explicitly set. For a discussion of Boolean, see vSphere SDK for Perl Programming Conventions.
parse
Reads options from the command line, an environment variable, or a configuration file and transforms the option into appropriate data structures for validation.

Parameters
No parameters.

Returns
Returns nothing. Displays an error message and quits if the parse operation is not successful. If you want to use a configuration file, call $opts::get_config() to make sure the file can be opened.

validate
Ensures that input values (from the command line, an environment variable, or a configuration file) are complete, consistent, and valid.

Parameters
No parameters.

Returns
Returns nothing. It displays an error message and quits if the parse operation is not successful.

usage
Displays the help text message.

Parameters
No parameters.

Returns
Returns nothing.

Subroutines in the Util Package
The Util package includes subroutines for facilitating routine tasks such as setting up and closing connections to the server.

The Util package includes the following subroutines.
- connect
- disconnect
- get_inventory_path
- trace
**connect**
Establishes a session with the vCenter Server or ESX/ESXi Web service by using the token provided in a previously saved session file, or by using the user name and password provided using the command line, environment variables, or a configuration file.

**Parameters**

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>user_name</td>
<td>User account on the ESX/ESXi or vCenter Server system.</td>
</tr>
<tr>
<td>password</td>
<td>Password for the user account.</td>
</tr>
<tr>
<td>session_file</td>
<td>Full path and filename for the token saved from a previous successful connection. Use session_file (instead of user_name and password) to reestablish a session to the same server or to establish a new connection to a different server.</td>
</tr>
</tbody>
</table>

**Returns**
Returns nothing.

**disconnect**
If used in conjunction with `connect` and a session file, does nothing. If used in conjunction with a user name and password, logs out and closes the session.

**Parameters**
No parameters.

**Returns**
Returns nothing.

**get_inventory_path**
Returns the inventory path for the specified managed entity, for example, Folder, Datacenter, HostSystem, VirtualMachine, ComputeResource, ClusterComputeResource, or ResourcePool. The resulting inventory path can later be passed to the SOAP operation `FindByInventory path` to retrieve the `ManagedObjectReference` for a managed entity (from which a view can be created).

**Parameters**

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>view</td>
<td>Managed entity view.</td>
</tr>
<tr>
<td>vim_instance</td>
<td>Managed object.</td>
</tr>
</tbody>
</table>

**Returns**
Returns a string that identifies the inventory path of the managed entity.
trace

General-purpose logging function used in conjunction with the \texttt{--verbose} command-line option. Default log level is 0. Passing the \texttt{--verbose} flag without a value sets the level to 1.

Parameters

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>loglevel</td>
<td>Numeric value that specifies the log level. Default is 0.</td>
</tr>
<tr>
<td>message</td>
<td>String that specifies the associated \texttt{loglevel} value.</td>
</tr>
</tbody>
</table>

Returns

Returns nothing.

Subroutines in the Vim Package

The Vim package includes subroutines for accessing server-side managed objects, instantiating local view objects, updating properties, and running local methods to run operations on remote servers.

The \texttt{Vim} package includes the following subroutines:

- \texttt{clear_session}
- \texttt{find_entity_view}
- \texttt{find_entity_views}
- \texttt{get_service_instance}
- \texttt{get_service_content}
- \texttt{get_session_id}
- \texttt{get_view}
- \texttt{get_views}
- \texttt{load_session}
- \texttt{login}
- \texttt{logout}
- \texttt{save_session}
- \texttt{update_view_data}

\texttt{clear_session}

Terminates the current session loaded by the \texttt{load_session()} subroutine.
Parameters

No parameters.

Returns

Returns nothing.

find_entity_view

Searches the inventory tree for a managed entity that matches the specified entity type. The search begins with the root folder unless the `begin_entity` parameter is specified.

In most cases, you specify a filter or property when using this command to avoid performance problems. See Creating and Using Filters and Filtering Views Selectively Using Properties.

Parameters

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>view_type</td>
<td>Managed entity type specified as one of these strings.</td>
</tr>
<tr>
<td></td>
<td>- &quot;ClusterComputeResource&quot;</td>
</tr>
<tr>
<td></td>
<td>- &quot;ComputeResource&quot;</td>
</tr>
<tr>
<td></td>
<td>- &quot;Datacenter&quot;</td>
</tr>
<tr>
<td></td>
<td>- &quot;Datastore&quot;</td>
</tr>
<tr>
<td></td>
<td>- &quot;DistributedVirtualSwitch&quot;</td>
</tr>
<tr>
<td></td>
<td>- &quot;Folder&quot;</td>
</tr>
<tr>
<td></td>
<td>- &quot;HostSystem&quot;</td>
</tr>
<tr>
<td></td>
<td>- &quot;Network&quot;</td>
</tr>
<tr>
<td></td>
<td>- &quot;ResourcePool&quot;</td>
</tr>
<tr>
<td></td>
<td>- &quot;VirtualApp&quot;</td>
</tr>
<tr>
<td></td>
<td>- &quot;VirtualMachine&quot;</td>
</tr>
</tbody>
</table>

| begin_entity (optional)    | Managed object reference that specifies the starting point for the search in |
|                            | the inventory. This parameter helps you narrow the scope.                   |

| filter                     | Hash of one or more name-value pairs. The name represents the property      |
|                            | value to test and the value represents a pattern that the property must      |
|                            | match. If more than one pair is specified, all the patterns must match.     |


Returns

Reference to a view object containing the same properties as the managed entity. If more than one managed entity matches the specified entity type, the subroutine returns only the first managed entity found. If no matching managed entities are found, the subroutine returns `undef`.

find_entity_views

Searches the inventory tree for managed objects that match the specified entity type.
To avoid performance problems, use this command with a filter or specify the properties argument. By default, this subroutine retrieves all properties of an entity. See Creating and Using Filters and Filtering Views Selectively Using Properties.

See the vSphere SDK for Perl API Reference for a list of properties. You can specify properties inherited from ManagedEntity or local to a specific entity type.

### Parameters

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>view_type</td>
<td>Managed entity type specified as one of these strings.</td>
</tr>
<tr>
<td></td>
<td>&quot;ClusterComputeResource&quot;</td>
</tr>
<tr>
<td></td>
<td>&quot;ComputeResource&quot;</td>
</tr>
<tr>
<td></td>
<td>&quot;Datacenter&quot;</td>
</tr>
<tr>
<td></td>
<td>&quot;Datastore&quot;</td>
</tr>
<tr>
<td></td>
<td>&quot;DistributedVirtualSwitch&quot;</td>
</tr>
<tr>
<td></td>
<td>&quot;Folder&quot;</td>
</tr>
<tr>
<td></td>
<td>&quot;HostSystem&quot;</td>
</tr>
<tr>
<td></td>
<td>&quot;Network&quot;</td>
</tr>
<tr>
<td></td>
<td>&quot;ResourcePool&quot;</td>
</tr>
<tr>
<td></td>
<td>&quot;VirtualApp&quot;</td>
</tr>
<tr>
<td></td>
<td>&quot;VirtualMachine&quot;</td>
</tr>
<tr>
<td>begin_entity</td>
<td>Managed object reference that specifies the starting point for search in the inventory. This parameter helps you narrow the scope.</td>
</tr>
<tr>
<td>filter</td>
<td>Hash of one or more name-value pairs. The name represents the property value to test and the value represents a pattern that the property must match. If more than one pair is specified, all the patterns must match.</td>
</tr>
<tr>
<td>properties</td>
<td>Properties to retrieve. Default is all properties. Use a filter or properties to avoid performance problems. See Filtering Views Selectively Using Properties.</td>
</tr>
</tbody>
</table>

### Returns

Reference to an array of view objects containing static copies of property values for the matching inventory objects. If no matching entities are found, the array is empty.

### Example

The following example, originally published in VMware Communities in post #1272780, retrieves the name property from each inventory object. Note that $entity_views extracted from the server-side managed object is an array reference, not a scalar.

```perl
...
my %opts = (
    entity => {
        type => "=s",
        variable => "VI_ENTITY",
        help => "ManagedEntity type: HostSystem, etc",
        required => 1,
    },
```
get_service_instance

Retrieves a ServiceInstance object, which can be used to query the server time or to retrieve the ServiceContent object.

Parameters
No parameters.

Returns
Returns a ServiceInstance object.

get_service_content

Retrieves properties of the service instance enabling access to the managed objects of the service. Alternatively, you can use get_views(), get_view(), and other subroutines to access the objects more directly. If you start with the service content to work with the Web service, you can navigate to the object of interest.

Parameters
No parameters.

Returns
Reference to ServiceContent object, which contains managed object references to all inventory content, including the root folder.

get_session_id

Retrieves the session ID corresponding to the current session.

Parameters
No parameters.

Returns
Session ID cookie for use by load_session().
get_view

Retrieves the properties of a single managed object.

Parameters

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>mo_ref</td>
<td>Managed object reference obtained from a property of another managed object or a view.</td>
</tr>
<tr>
<td>view_type (optional)</td>
<td>Type of view to construct from the managed object. If the parameter is absent, the subroutine constructs a view with a type that matches the managed object type name.</td>
</tr>
</tbody>
</table>

Returns

View object containing static copies of a managed object's property values.

get_views

Retrieves the properties of a set of managed objects.

Parameters

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>mo_ref_array</td>
<td>Reference to an array of managed object references.</td>
</tr>
<tr>
<td>view_type (optional)</td>
<td>Type of view to construct from the managed object. If the parameter is absent, the subroutine constructs a view with a type that matches the name of the managed object type.</td>
</tr>
</tbody>
</table>

Returns

Reference to an array of view objects containing copies of property values for multiple managed objects.

Notes

The Vim::get_views() subroutine takes a reference to an array of managed object references and returns a reference to an array of view objects. Although the array can contain multiple managed object types, objects of only one type can be obtained at the same time.

load_session

Uses a saved session file or session cookie for connecting to a server. Use Util::connect() instead of Vim::login() after loading the session.

You can use save_session() to get a session file or get_session_id() to get a session ID.
Parameters

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>service_url</td>
<td>URL of the server to which the client connects (optional if using session_file).</td>
</tr>
<tr>
<td>session_file</td>
<td>Full path and filename for a session file returned by save_session(). You must specify either session_file or session_id. You must pass in the filename as a hash.</td>
</tr>
<tr>
<td>session_id</td>
<td>Session ID returned by get_session_id(). You must specify either session_file or session_id.</td>
</tr>
</tbody>
</table>

Returns

Returns the vSphere object instance.

Example

To load a session by using a session file, use the following syntax.

```perl
load_session(session_file => $filename);
```

To load a session by using a session ID, use the following syntax.

```perl
load_session(service_url => $url, session_id => $sessionid);
```

login

Establishes a session with the Web service running on the vCenter Server or ESX/ESXi system using the user name and password credentials provided using the command-line, environment variables, or configuration file.

Note In most cases, you use Util::connect() instead to establish a connection.

Parameters

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>service_url</td>
<td>URL of the server to which the client connects.</td>
</tr>
<tr>
<td>user_name</td>
<td>User account on the ESX/ESXi or vCenter Server system.</td>
</tr>
<tr>
<td>password</td>
<td>Password for the user account.</td>
</tr>
</tbody>
</table>

Returns

Returns the vSphere object instance.

logout

Disconnects the client from the server and closes the connection to the Web service. Use this subroutine if you connected using Vim::login(). Otherwise, use Util::disconnect().
**Parameters**
No parameters.

**Returns**
Returns nothing.

**save_session**
Saves a session cookie, which is a text file.
See [Use a Session File](#).

**Parameter**

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>session_file</td>
<td>Full path and filename where the token should be saved. The session times out after 30 minutes. You pass in the filename as a hash.</td>
</tr>
</tbody>
</table>

**Returns**
Returns nothing.

**Example**

```perl
save_session (session_file => $filename);
```

**update_view_data**

Refreshes the property values of a view object.

**Parameters**
No parameters.

**Returns**
Returns nothing.
Web Services for Management (WS-Management) provides a common way for systems to access and exchange management information across the IT infrastructure.

ESX/ESXi version 3.5 and later supports WS-Management by implementing over a dozen CIM (Common Information Model) profiles. CIM profiles are a set of object-oriented schemas defined by the DMTF (Distributed Management Task Force). CIM defines how managed elements in a networked environment are represented as a common set of objects and relationships that users can view, share, and control. For example, system management client applications might be able to check the status of server components such as CPU, fans, power supplies, and so on.

The WS-Management Perl library allows you to write scripts that retrieve CIM data from the ESX/ESXi host using CIMOM, a service that provides standard CIM management functions over a WBEM (Web-Based Enterprise Management). WBEM is a standard protocol for passing CIM-XML messages over HTTP.

Although you can use the WS-Management library with other available WS-Management-enabled CIMOMs, this appendix limits discussion to using the library with the CIMOM available on ESX/ESXi version 3.5 and later and VirtualCenter 2.5 and later.

This chapter includes the following topics:

- Web Services for Management Overview
- Required Perl Modules
- Using Sample Scripts
- SOAP Message Construction with WSMan::WSBasic
- Generic CIM Operations with WSMan::GenericOps

Web Services for Management Overview

The SMASH (Systems Management Architecture for Server Hardware) initiative is one of several related standards initiatives of the DMTF.
The SMASH profiles build on other DMTF standards, including the Common Information Model (CIM), an object-oriented approach to modeling managed resources throughout the distributed computing environment. CIM Schemas define classes and associations among the classes in several key areas. CIM Schemas build around a core schema, including devices, applications, network, and the system itself. A CIM object manager brokers requests for data from any of the managed elements.

Clients can use the CIM-XML protocol for CIMOM access. Clients can also use Web Services for Management (WS-Management), a SOAP-based protocol for accessing CIM data. The Perl library discussed in this appendix is an implementation of WS-Management client artifacts (stubs, bindings) for connecting to a WS-Management server and obtaining CIM data.

For information about CIM, SMASH, and WS-Management, visit the dmtf.org Web site. See the CIM SMASH/Server Management API Programming Guide for information on CIM/SMASH and ESX/ESXi.

**Required Perl Modules**

Your system must meet the Perl module requirements of the WS-Management Perl library. The WS-Management Perl library requires these Perl modules.

- **SOAP::Lite** – Version 0.67 - version 0.69 are supported. Versions before 0.67 or 0.7 or later are not supported.
- **UUID** – Version 0.02 and later.
- **Data::Dump** – Version 1.07 and later.

If the system you are using is behind a firewall, make sure that the `http_proxy` and `ftp_proxy` environment variables are set to match your Proxy server before you proceed with the following instructions for Windows or Linux.

**Note** If you use one of the supported Linux distributions, the required modules are included with the vSphere SDK for Perl and you do not have to install them.

**Install Required Perl Modules on a Windows System**

If you are using a Windows system, you must install the required Perl modules from the command prompt.

**Procedure**

1. Determine which version of Perl you are using by running the `perl --v` command.
   - For version 5.6, type the following at the command prompt.
     
     ```
     C:\>ppm install http://theoryx5.uwinnipeg.ca/ppmpackages/soap-lite.ppd
     ```
   - For version 5.8, type the following at the command prompt.
     
     ```
     C:\>ppm install http://theoryx5.uwinnipeg.ca/ppms/soap-lite.ppd
     ```
2  Run the following command to install UUID.

   C:>ppm install UUID

3  Run the following command to install Data::Dump.

   C:>ppm install Data::Dump

### Install Required Perl Modules on a Linux System

If you are using a Linux system, you must install the required Perl modules from a terminal window.

**Procedure**

1  Run the following commands for remote access to CPAN (comprehensive Perl archive network) in a terminal window.

   $ sudo -s
   # perl -MCPAN -e shell

2  Run the following command at the CPAN prompt to install SOAP::Lite.

   cpan> install SOAP::Lite

3  Respond to the questions that appear.

   The module installs.

4  Go to the cpan.org Web site, search for UUID, and download the latest source.

5  Untar the downloaded file, open a terminal window.

6  Go to the untarred directory and run the following commands to install UUID.

   # make
   # make test
   # make install

   If running make results in errors about missing items, install uuid-dev with `apt-get` on Debian-based systems or `e2fsprogs-dev[el]` on other systems.

7  Run the following commands to install Data::Dump.

   # perl -MCPAN -e shell
   cpan> install Data::Dump

After you have installed vSphere SDK for Perl, the following artifacts and samples are in the vSphere SDK for Perl installation directory.
### Table 5-1. Components and Locations

<table>
<thead>
<tr>
<th>Path</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>Perl/samples/WSMan</td>
<td>Sample Perl scripts that use the WS-Management library to obtain information through the CIMOM of an ESX/ESXi or vCenter Server system. Sample programs let you check sensor health, obtain firmware revision levels, list field-replaceable units, and list power supply details. See Table 5-2. WSMAN Sample Scripts.</td>
</tr>
<tr>
<td>Perl/lib/WSMan</td>
<td>WS-Management interface Perl modules.</td>
</tr>
</tbody>
</table>

### Using Sample Scripts

You can run the sample scripts as is. You can also use the scripts as the starting point for writing your own Perl scripts to obtain CIM data from the server.

If you accepted the defaults during vSphere SDK for Perl installation, the samples are in the following location on a Windows system.

C:\Program Files (x86)\VMware\VMware vSphere CLI\Perl\samples\WSMan

When you run the samples, you must specify connection options. See vSphere SDK for Perl Common Options. For example, you can specify connection options on the command line as follows.

```
perl <scriptname.pl> --server <servername> --username <username> --password <password>
```

For example:

```
perl firmwarerevisions.pl --server my.FQDN.esx35server.com --username root --password root_pass
```

If `--server` is not specified, it defaults to localhost. If you are connecting to a remote host and do not specify a user name and password, you are prompted.

The CIMOM service listens for requests on port 80.

### Table 5-2. WSMAN Sample Scripts

<table>
<thead>
<tr>
<th>Script</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>checksensorhealth.pl</td>
<td>Returns a list of sensors associated with all system devices.</td>
</tr>
<tr>
<td>firmwarerevisions.pl</td>
<td>Obtains a list of firmware revisions on the system.</td>
</tr>
<tr>
<td>listfrus.pl</td>
<td>Returns a list of all field-replaceable units on the system.</td>
</tr>
<tr>
<td>listpowersupplies.pl</td>
<td>Obtains status of discrete sensors associated with all power supplies. Demonstrates traversing associations and using GetInstance.</td>
</tr>
</tbody>
</table>

The WS-Management library consists of the WSMAN::Basic and WSMAN::GenericOps classes, and the StubOps.pm object-oriented wrapper for generic operations. The following sections discuss each library component.
SOAP Message Construction with WSMan::WSBasic

You can use the WSMan::WSBasic class to construct SOAP messages for communicating with the WS-Management server.

The Perl module is located in Perl/lib/WSMan/WSBasic.pm. All operations in this class return deserialized SOAP::SOM objects from which you can extract the fault code or the SOAP replies.

You usually do not use this module directly. Instead, you use the GenericOps module built on top of WSBasic. GenericOps supports generic operations as defined by the DMTF standards. See Generic CIM Operations with WSMan::GenericOps. If you want to use the SOAP::SOM library directly, see the CPAN documentation for SOAP::SOM.

The WSMan::WSBasic module requires the following Perl modules.

- SOAP::Lite – WSMan::WSBasic requires Version 0.65 or later to form SOAP messages and to parse XML replies that are received from the WS-Management server.
- UUID – Generates UUIDs for the SOAP messages.

Table 5-3. Methods in WSMan::WSBasic lists the methods the WSBasic class provides, which are discussed in more detail below.

Table 5-3. Methods in WSMan::WSBasic

<table>
<thead>
<tr>
<th>Method</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>WSMan::WSBasic-&gt;new</td>
<td>Constructor.</td>
</tr>
<tr>
<td>register_xml_ns</td>
<td>Registers extra XML namespaces that might be required for proprietary tags in the SOAP message</td>
</tr>
<tr>
<td>register_class_ns</td>
<td>Registers extra CIM namespaces that the WS-Management server might require.</td>
</tr>
<tr>
<td>Identify</td>
<td>Performs the wsmid:Identify operation, which causes the WS-Management server to identify itself.</td>
</tr>
<tr>
<td>Enumerate</td>
<td>Filters results differently depending on the arguments you pass in.</td>
</tr>
<tr>
<td>PullRelease</td>
<td>Performs a Pull or a Release operation (overloaded method).</td>
</tr>
<tr>
<td>Get</td>
<td>Retrieves an instance of a class.</td>
</tr>
</tbody>
</table>

WSMan::WSBasic->new

Constructor that takes a hash argument containing key-value pairs.

Arguments

The constructor takes the following arguments.
<table>
<thead>
<tr>
<th>Argument</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>address</td>
<td>WS-Management server URL. Specify the transport protocol by adding http (basic user-password authentication) or https (HTTP with SSL encryption).</td>
</tr>
<tr>
<td>port</td>
<td>Port on which the WS-Management server listens for requests.</td>
</tr>
<tr>
<td>path</td>
<td>Path to the WS-Management server. The path is combined with the address and port arguments to form the complete URL of the WS-Management server. The resulting URL is <a href="http://address:port/path">http://address:port/path</a>.</td>
</tr>
<tr>
<td>username</td>
<td>User name for the WS-Management server.</td>
</tr>
<tr>
<td>password</td>
<td>Password for the WS-Management server.</td>
</tr>
<tr>
<td>namespace</td>
<td>CIM namespace. Default is root/cimv2. If the namespace is not root/cimv2, you must pass in the namespace of the class in this argument.</td>
</tr>
<tr>
<td>timeout (optional)</td>
<td>Timeout for the HTTP request.</td>
</tr>
</tbody>
</table>

**Example**

```bash
client = WSMan::WSBasic->new( address => 'http://www.abc.com/',
    port => '80',
    path => 'wsman',
    username => 'wsman',
    password => 'secret',
    namespace => 'root/cimv2', #optional
    timeout => '60'            #optional
);
```

**register_xml_ns**

Registers extra XML namespaces that might be required for proprietary tags in the SOAP message. Calling `register_xml_ns` is not usually required.

**Arguments**

A hash. Keys are the prefixes, values are the relative URLs as values.

**Example**

```perl
$client->register_xml_ns((wsen => 'http://www.dmtf.org/wsen'));
```

Declares a prefix `wsen` with the URL http://www.dmtf.org/wsen in the global XML namespace.

**register_class_ns**

Registers extra ResourceURIs that the WS-Management server might require.
By default, the constructor provides a set of ResourceURIs only for classes in the CIM schema. Classes with other schema names, such as VMware_* classes, require a different ResourceURI when enumerated using the vSphere SDK for Perl.

You can find the ResourceURIs corresponding to other supported schemas in the OpenWSMan configuration file, which is located in the server's file system at /etc/openwsman/openwsman.conf. The ResourceURIs are listed in the value of the vendor_namespaces configuration parameter.

**Arguments**

A hash. Keys are the prefixes, values are the relative URLs as values.

**Example**

```
$client->register_class_ns((OMC => 'http://schema.omc-project.org/wbem/wscim/1/cim-schema/2',
 VMware => 'http://schemas.vmware.com/wbem/wscim/1/cim-schema/2'));
```

Registers the ResourceURIs needed to enumerate classes in the OMC and VMware schemas.

**Identify**

Performs the wsmid:Identify operation, which causes the WS-Management server to identify itself. Helps you determine whether the server is up and running.

**Arguments**

No arguments.

**Returns**

Returns a SOAP::SOM object, which you can use to parse the results or do error correction.

**Enumerate**

Filters results depending on the arguments you pass in.

Several arguments perform generic operations that are implemented in another class, as described in Generic CIM Operations with WSMAN::GenericOps. Other arguments implement enumeration for non-standard-compliant servers. This document discusses the most common arguments. Look at the Perl code for information on other arguments.

**Arguments**

Accepts the following arguments.

<table>
<thead>
<tr>
<th>Argument</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>class_name</td>
<td>Specifies the class that you want to enumerate. This argument is passed as a string.</td>
</tr>
<tr>
<td>namespace</td>
<td>Default CIM namespace. Default is root/cimv2. If the namespace is not root/cimv2, you must pass in the namespace of the class in this argument.</td>
</tr>
</tbody>
</table>
Argument Description

- **enummode (optional)** Specifies an enumeration mode such as EnumerateEPR or EnumerateEPRandObject. This argument is passed as a string.

- **polymorphism (optional)** Specifies polymorphism modes, passed in as a string. For example IncludeSubClassProperties, ExcludeSubClassProperties, and None.

**Returns**

Returns a SOAP::SOM object that can be used to either check for errors ($result->fault) or to parse the results ($result->result). The SOAP object includes a header and data in XML format.

**PullRelease**

An overloaded method that performs a Pull operation or a Release operation.

**Arguments**

Accepts the following arguments.

<table>
<thead>
<tr>
<th>Argument</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>enumid</td>
<td>Enumeration ID that the Pull or Release operation should use. This argument is passed as a string.</td>
</tr>
<tr>
<td>action</td>
<td>Specifies the operation to perform, Pull or Release. This argument is passed as a string.</td>
</tr>
<tr>
<td>namespace</td>
<td>Default CIM namespace. Default is root/cimv2. If the namespace is not root/cimv2, you must pass in the namespace of the class in this argument.</td>
</tr>
</tbody>
</table>

**Get**

Retrieves an instance of a class.

**Arguments**

Accepts the following named arguments.

<table>
<thead>
<tr>
<th>Argument</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>class_name</td>
<td>The class whose instance you want to retrieve. This argument is passed as a string.</td>
</tr>
<tr>
<td>options</td>
<td>Passes keys for the particular instance on which you want to perform a Get operation. Passed as a reference to a hash containing the keys in name-value pairs.</td>
</tr>
<tr>
<td>namespace</td>
<td>Default CIM namespace. Default is root/cimv2. If the namespace is not root/cimv2, you must pass in the namespace of the class in this argument.</td>
</tr>
</tbody>
</table>
**WSMan::WSBasic Examples**

This section shows a few code examples for `WSMan::WSBasic`.

**Using Enumeration Modes**

To use one of the enumeration modes like `EnumerateEPR` or `EnumerateEPRandObject`, call the `Enumerate` operation with `EnumerationMode` enabled. You can also specify the enumeration mode in the constructor.

```
$result = $client->Enumerate(class_name => 'CIM_Processor',
                             #namespace => 'root/cimv2', #if needed.
                             enummode => 'EnumerateEPR');
```

**Registering Classes**

To perform operations on vendor-specific classes, you must register them first with the client. The actual URL depends on your WS-Management software.

```
$client->register_class_ns(Linux => 'http://www.dmtf.org/linux');
```

**Using Enumerate and Pull Operations**

```perl
#!/usr/bin/perl -w
use strict;
use WSMan::WSBasic;  #Import the module.
my ($enumid, result, $client);  #declaring variables.

#Construct the client.
$client = WSMan::WSBasic->new(
    path => 'wsman',
    username => 'wsman',
    password => 'secret',
    port => '8889',
    address => 'http://something.somewhere.com');

#Execute the Enumerate method.
$result = $client->Enumerate(class_name => 'CIM_Processor',
                             #namespace => 'root/cimv2' );

if($result->fault){
    #If a fault occurred, then print the faultstring
    die $result->faultstring;
} else{
    #If no fault occurred then get the enumid.
    $enumid = $result->result;
}
$result = $client->PullRelease(
    class_name => 'CIM_Processor',
    enumid => $enumid,
    action => 'Pull',
```
Generic CIM Operations with WSMan::GenericOps

The GenericOps module implements some of the generic operations specified in the WS-Management CIM bindings published by the DMTF.

Not all generic operations are implemented. The Perl module is located at Perl/lib/wMan/GenericOps.pm.

The WSBasic module discussed in SOAP Message Construction with WSMan::WSBasic provides more primitive intrinsic WS-Management operations. The GenericOps module requires the WSMan::WSBasic module.

Table 5-4. Methods in WSMan::GenericOps lists the methods the GenericOps class provides, which are discussed in more detail below.

<table>
<thead>
<tr>
<th>Method</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>WSMan::GenericOps-&gt;new</td>
<td>Constructor.</td>
</tr>
<tr>
<td>register_xml_ns</td>
<td>Registers extra XML namespaces that might be required for proprietary tags in the SOAP message.</td>
</tr>
<tr>
<td>register_class_ns</td>
<td>Registers extra CIM namespaces that the WS-Management server might require.</td>
</tr>
<tr>
<td>Identify</td>
<td>Performs the wsmid:Identify operation, which causes the WS-Management server to identify itself.</td>
</tr>
<tr>
<td>EnumerateInstances</td>
<td>Enumerates the instances of a given class.</td>
</tr>
<tr>
<td>EnumerateInstanceNames</td>
<td>Enumerates only the key values of the instances of a given class.</td>
</tr>
<tr>
<td>EnumerateAssociatedInstances</td>
<td>Returns the instances related to the source object through an association.</td>
</tr>
<tr>
<td>EnumerateAssociatedInstanceNames</td>
<td>Returns objects with only the key values of the associated instance populated.</td>
</tr>
<tr>
<td>EnumerateAssociationInstances</td>
<td>Returns objects containing association instances of which the class is a part.</td>
</tr>
<tr>
<td>EnumerateAssociationInstanceNames</td>
<td>Returns objects containing key values of the association instances of which the class is a part.</td>
</tr>
<tr>
<td>GetInstance</td>
<td>Retrieves a particular instance of a class.</td>
</tr>
</tbody>
</table>

WSMan::GenericOps->new

Constructor that takes a hash argument containing key-value pairs.
The following example shows the key-value pair syntax.

```perl
$client = WSMan::GenericOps->new(
    address => 'http://www.abc.com/',
    port => '80',
    path => 'wsman',
    username => 'wsman',
    password => 'secret',
    namespace => 'root/cimv2', #optional
    timeout => '60'            #optional
);
```

**Arguments**

The constructor has the following arguments.

<table>
<thead>
<tr>
<th>Argument</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>address</td>
<td>URL of the WS-Management server. Specify the transport protocol by adding the http prefix for HTTP (basic user-password authentication) or the https prefix for HTTP with SSL encryption.</td>
</tr>
<tr>
<td>port</td>
<td>Port on which WS-Management listens for requests.</td>
</tr>
<tr>
<td>path</td>
<td>Path to the WS-Management server. The path is combined with the address and port arguments to form the complete URL of the WS-Management server in <a href="http://address:port/path">http://address:port/path</a> order.</td>
</tr>
<tr>
<td>username</td>
<td>User name for the WS-Management server.</td>
</tr>
<tr>
<td>password</td>
<td>Password for the WS-Management server.</td>
</tr>
<tr>
<td>namespace</td>
<td>Default CIM namespace. Default is root/cimv2. If the namespace is not root/cimv2, you must pass in the namespace of the class in this argument.</td>
</tr>
<tr>
<td>timeout</td>
<td>Timeout for the HTTP request, in case of slow servers.</td>
</tr>
</tbody>
</table>

**register_xml_ns**

Registers extra XML namespaces that might be required for proprietary tags in the SOAP message. Calling `register_xml_ns` is not required unless you are trying to extend the class itself.

**Arguments**

A hash. Keys are the prefixes, values are the relative URLs as values.

**Example**

```perl
$client->register_xml_ns((wsen => 'http://www.dmtf.org/wsen'));
```

Declares a prefix `wsen` with the URL `http://www.dmtf.org/wsen` in the global XML namespace.

**register_class_ns**

Registers extra ResourceURIs that the WS-Management server might require.
By default, the constructor provides a set of ResourceURIs only for classes in the CIM schema. Classes with other schema names, such as VMware_* classes, require a different ResourceURI when enumerated using the vSphere SDK for Perl.

You can find the ResourceURIs corresponding to other supported schemas in the OpenWSMan configuration file, which is located in the server's file system at /etc/openwsman/openwsman.conf. The ResourceURIs are listed in the value of the vendor_namespaces configuration parameter.

**Arguments**

A hash. Keys are the prefixes, values are the relative URLs as values.

**Example**

```perl
```

Registers the ResourceURIs needed to enumerate classes in the OMC and VMware schemas.

**Identify**

Performs the `wsmid:Identify` operation, which causes the WS-Management server to identify itself. Helps you determine whether the server is running.

**Arguments**

No arguments.

**Returns**

Prints a fault string if a fault occurs, or returns the reply sent by the server. The reply is a hash reference containing the parsed reply in key-value pairs.

**EnumerateInstances**

Enumerates the instances of a given class.

**Returns**

Returns a list of hashes containing the parsed reply from the server, or prints a fault string from the server if an error occurs.

**Example**

```perl
$client->EnumerateInstances(
    class_name => 'CIM_Processor',
    namespace => 'root/cimv2'  #optional
);
```

**EnumerateInstanceNames**

Enumerates only the key values of the instances of a given class. Similar to `EnumerateInstances`.
Returns
Like `EnumerateInstances`, either returns a list of hashes containing the parsed reply from the server (keys only), or prints a fault string if an error occurs.

EnumerateAssociatedInstances
Returns the instances related to the source object through an association. Results are filtered based on the argument you pass in.

Arguments
Accepts the following arguments.

<table>
<thead>
<tr>
<th>Argument</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>class_name</td>
<td>Name of the class for which you want to get the associated instances.</td>
</tr>
<tr>
<td>selectors</td>
<td>Set keys as a reference to a hash. Used to identify the instance of the class mentioned in the <code>class_name</code> argument.</td>
</tr>
<tr>
<td>associationclassname (optional)</td>
<td>Name of the association class for the instance.</td>
</tr>
<tr>
<td>role (optional)</td>
<td>Role that the object plays in the association class. The method filters the results according to the role.</td>
</tr>
<tr>
<td>resultclassname (optional)</td>
<td>Result class name, which must be present in the association. The method returns only those instances.</td>
</tr>
<tr>
<td>resultrole (optional)</td>
<td>Role that the result class plays in this instance. The method returns the results based on <code>resultrole</code>.</td>
</tr>
<tr>
<td>includeresult (optional)</td>
<td>Further filters query results based on properties of the instances. You can pass in properties as a name-value hash, then pass in a reference to this hash in the <code>includeresult</code> named argument.</td>
</tr>
<tr>
<td>namespace</td>
<td>Default CIM namespace. Default is <code>root/cimv2</code>. If the namespace is not <code>root/cimv2</code>, you must pass in the namespace of the class in this argument.</td>
</tr>
</tbody>
</table>

Example

```perl
$client->EnumerateAssociatedInstances(
    class_name => 'CIM_Foo',
    selectors => \%hash;
    associationclassname => 'CIM_Bar', #optional
    role => 'CIM_Baz', #optional
    resultclassname => 'CIM_Bat', #optional
    resultrole => 'CIM_Quux', #optional
    includeresult => \%hash, #optional
    namespace => 'root/cimv2' #optional
);
```

EnumerateAssociatedInstanceNames
Returns objects with only the key values of the associated instance populated. The usage is the same as for `EnumerateAssociatedInstances`.
EnumerateAssociationInstances

Returns objects containing association instances of which the class is a part. The usage is the same as for EnumerateAssociatedInstances.

EnumerateAssociationInstanceNames

Returns objects containing key values of the association instances of which the class is a part. The usage is the same as for EnumerateAssociatedInstances.

GetInstance

Retrieves a particular instance of a class.

Arguments

Accepts the following named arguments.

<table>
<thead>
<tr>
<th>Argument</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>class_name</td>
<td>Name of the class whose instance you want to retrieve, passed as a string</td>
</tr>
<tr>
<td>options</td>
<td>Keys for the instance on which you want to perform the GetInstance operation. The argument is passed as a reference to a hash containing the keys in name-value pairs.</td>
</tr>
<tr>
<td>namespace</td>
<td>Default CIM namespace. Default is root/cimv2. If the namespace is not root/cimv2, you must pass in the namespace of the class in this argument.</td>
</tr>
</tbody>
</table>

Returns

Prints a fault string or returns the result in a hash.
Credential Store Perl Library

The vSphere SDK for Perl credential store library can be used to automate the logon process for non-interactive client applications by storing the password in a secured local credential cache that the application can access at runtime. You can manage the vSphere credential store using the credential store library included in the vSphere SDK for Perl and discussed in this appendix.

If an application authenticates itself to a vCenter Server system, it requires no additional authentication to access any of the ESX/ESXi systems managed by that vCenter Server system.

Authentication can occur as follows.

- Specifying the authentication information explicitly using one of the command-line parameters (user name and password, url, and so on) or configuration file parameters. See vSphere SDK for Perl Common Options.
- Using a session file. See Use a Session File.
- Using the credential store Perl Library, which is included in the vSphere SDK for Perl and discussed in this appendix.

See vSphere SDK for Perl Common Options for a discussion of the order of precedence.

This appendix explains how to set up and use the credential store and includes a reference to credential store subroutines.

This chapter includes the following topics:

- Credential Store Overview
- Credential Store Components
- Managing the Credential Store
- Using the Credential Store
- vSphere Credential Store Subroutine Reference
- credstore_admin.pl Utility Application
 Credential Store Overview

Client applications that launch automatically for unattended operations, such as cron jobs and software agents, must be able to log in to the ESX/ESXi hosts without user assistance.

The vSphere Web Services SDK provides client-side credential store libraries and tools for automating the login process in a more secure manner. After the credential store has been set up, system administrators are no longer required to keep passwords in local scripts. The credential store can be set up for an ESX/ESXi system, or for a vCenter Server system. If an application authenticates itself to a vCenter Server system, it requires no additional authentication to access any of the ESX/ESXi systems managed by that vCenter Server system.

The credential store consists of the following.

- A persistence file used to store authentication credentials. Currently, only passwords are supported. The persistence file maps a remote user account from an ESX/ESXi host to that user's password on the host.

  **Important** The passwords in the file are obfuscated but not encrypted. You must protect the file by other means and carefully control who can access it.

- vSphere Web Services SDK (C# and Java) and vSphere SDK for Perl libraries for programmatically managing the file. vSphere Web Services SDK and vSphere SDK for Perl access the same credential store.

 Credential Store Components

The vSphere SDK for Perl includes two credential store files in its installation package.

- VICredStore.pm – The Perl package for the credential store library is located in the following location.

<table>
<thead>
<tr>
<th>OS</th>
<th>Location</th>
</tr>
</thead>
<tbody>
<tr>
<td>Windows</td>
<td>\Program Files (x86)\VMware\VMware vSphere CLI\Perl\lib\VMware\VICredStore.pm</td>
</tr>
<tr>
<td>Linux</td>
<td>/usr/lib/perl5/site_perl/5.8.8/VMware/VICredStore.pm</td>
</tr>
</tbody>
</table>

Perl applications can use this package to add, retrieve, delete, update, and list the entries stored in the credential store. The `apps/general/credstore_admin.pl` file is an example for credential store use.

Each entry in the credential store is a tuple of host name, user name, and password. The password is stored in an obfuscated manner in the credential store.
credstore_admin.pl — A Perl application that uses VICredStore.pm for accessing the credential store. You can use credstore_admin.pl, which is an example, as a command-line interface to the credential store. credstore_admin.pl is located in the following location.

<table>
<thead>
<tr>
<th>OS</th>
<th>Location</th>
</tr>
</thead>
<tbody>
<tr>
<td>Windows</td>
<td>\Program Files(x86)\VMware\VMware vSphere CLI\Perl\apps\general\credstore_admin.pl</td>
</tr>
<tr>
<td>Linux</td>
<td>/usr/lib/vmware-viperl/apps/general/credstore_admin.pl</td>
</tr>
</tbody>
</table>

Managing the Credential Store

You can use Perl to manage the credential store.

You can use the following approaches.

- Use the subroutines in VICredStore.pm in your Perl script. See vSphere Credential Store Subroutine Reference for reference documentation. The credstore_admin.pl script illustrates how to use the subroutines.
- Use the \apps\general\credstore_admin.pl commands to manage the store interactively.

**Important** Create a user with appropriate privileges and store the corresponding user name and password in the credential store. Do not use the root or administrator user and the corresponding password.

Using the Credential Store

After you have set up the credential store with users and passwords, you can use the credentials.

The following examples show how you can use the credential store.

- In your own Perl scripts, you can retrieve passwords or other information as needed by using the library subroutine.
- When you run an existing vSphere SDK for Perl script, you can specify the host and user name either from the command line or in an environment variable. When that host and user name has an entry with a valid password in the credential store, the script is run.
- If you run a script that includes a host name but no user, and if the credential store contains exactly one entry for that host, the script takes the user from that credential store entry and not prompt for a user.
- When you call an existing vSphere SDK for Perl script, and you specify only the host name, the authentication mechanism prompts for a user name. If no entry exists for that user, the authentication mechanism also prompts for a password.
vSphere Credential Store Subroutine Reference

The ViCredStore package includes the following subroutines.

- init
- get_password
- add_password
- remove_password
- clear_passwords
- get_hosts
- get_usernames
- close

init

Initializes the credential store. Call this subroutine once, before any of the other credential store subroutines. The credential store is not created until your program calls add_password.

This subroutine accepts the location of the credential store file. If you do not provide a credential store filename, VICredStore::init() looks in the default location.

<table>
<thead>
<tr>
<th>OS</th>
<th>Default Location</th>
</tr>
</thead>
<tbody>
<tr>
<td>Linux</td>
<td>$HOME/.vmware/credstore/vicredentials.xml</td>
</tr>
<tr>
<td>Windows</td>
<td>%APPDATA%/VMware/credstore/vicredentials.xml</td>
</tr>
</tbody>
</table>

If no credential store exists at the default location, the initialization process performs the following actions.

- Checks that the credstore directory exists, and creates one if it does not.
- Creates the vicredentials.xml file and parent directory.

If you provide a non-default credential store filename to VICredStore::init(), the credential store at that location is used. If there is no credential store at that location and the directory you specify exists, the initialization process creates the file. If the directory you specify does not exist, the initialization process fails.

Parameters

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>filename</td>
<td>Name of credential store file.</td>
</tr>
</tbody>
</table>

Returns

Returns 1 if initialization is successful. Otherwise, returns 0.
get_password
Retrieves the password for a specified server and user name.

Parameters

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>server</td>
<td>Server for which you want to retrieve the password for the specified user. Can be an ESX/ESXi or vCenter Server system.</td>
</tr>
<tr>
<td>username</td>
<td>User for whom you want to retrieve the password.</td>
</tr>
</tbody>
</table>

Returns
Returns the password, or undef if no password is found.

add_password
Creates a credential store file if none exists and stores the password for a given server and user name.
If a password already exists for that server and user name, add_password overwrites that password.

Parameters

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>server</td>
<td>Server for the new entry. Can be an ESX/ESXi or vCenter Server system.</td>
</tr>
<tr>
<td>username</td>
<td>User name for the new entry. VMware recommends that you create a user with appropriate privileges and store the corresponding user name and password in the credential store. Do not use the root or administrator user and the corresponding password.</td>
</tr>
<tr>
<td>password</td>
<td>Password for the new entry.</td>
</tr>
</tbody>
</table>

Returns
Returns 1 if a password for this server and user does not exists. Otherwise, returns zero.

remove_password
Removes the password for a given server and user name. If no password exists, this method has no effect.

Parameters

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>server</td>
<td>Server from which the password for the specified user is removed. Can be an ESX/ESXi or vCenter Server system.</td>
</tr>
<tr>
<td>username</td>
<td>User name for which the associated password is removed.</td>
</tr>
</tbody>
</table>
Returns
Returns 1 if the password existed and was successfully removed. Otherwise, returns zero.

clear_passwords
Removes all passwords.

Parameters
No parameters.

Returns
Returns nothing.

get_hosts
Returns a list of all servers that have entries in the credential store.

Parameters
No parameters.

Returns
Returns a list of all servers in the credential store.

get_usernames
For a given server, returns all user names that have an associated password stored in the credential store.

Parameters
server – Server for which all user names are listed.

Returns
Returns a list of all users belonging to the specified server.

close
Closes the credential store, and frees all resources associated with it. If you want to run additional credential store subroutines, you must run init again to reinitialize the credential store.

Call close only once for each credential store initialized by a call to init.

Parameters
No parameters.
Returns
Returns nothing.

credstore_admin.pl Utility Application

credstore_admin.pl is a utility application you can use for credential store administration. At the same time, the utility serves as sample code if you want to write your own script.

In addition to the options listed in Common Options Reference, the utility supports the following options.

**Table 6-1. Command-line Options for credstore_admin.pl**

<table>
<thead>
<tr>
<th>Option</th>
<th>Description</th>
</tr>
</thead>
</table>
| **add** | Adds a new user name and password entry into the credential store for the specified user. Alternatively, adds the thumbprint for a specified server to the credential store.  
  -s|--server <server>  
  -u|--username <username>  
  -p|--password <password>  
  -t|--thumbprint <thumbprint>  
  **Note** You cannot add the user name, password, and thumbprint for a server with one command. Add first the username and password, and run the command again to add the thumbprint. |
| **get** | Retrieves the password or the thumbprint for the specified user from the credential store.  
  -s|--server <server>  
  -u|--username <username>  
  -t|--thumbprint <thumbprint> |
| **remove** | Removes an existing password or an existing thumbprint for the specified user from the credential store.  
  -s|--server <server>  
  -u|--username <username>  
  -t|--thumbprint <thumbprint> |
| **list** | Lists existing entries.  
  [-s|--server <server>] |
| **Clear** | Deletes all entries from the credential store. |